

# Model-Based Development and Testing of Automotive Software – Some Experiences and Challenges

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# Agenda

1

Model-Based Development at Carmeq

2

Stochastic Robustness Testing

3

AUTOSAR

4

The Challenge of Variability

5

The EAST-ADL Architecture Description Language

# Motivation

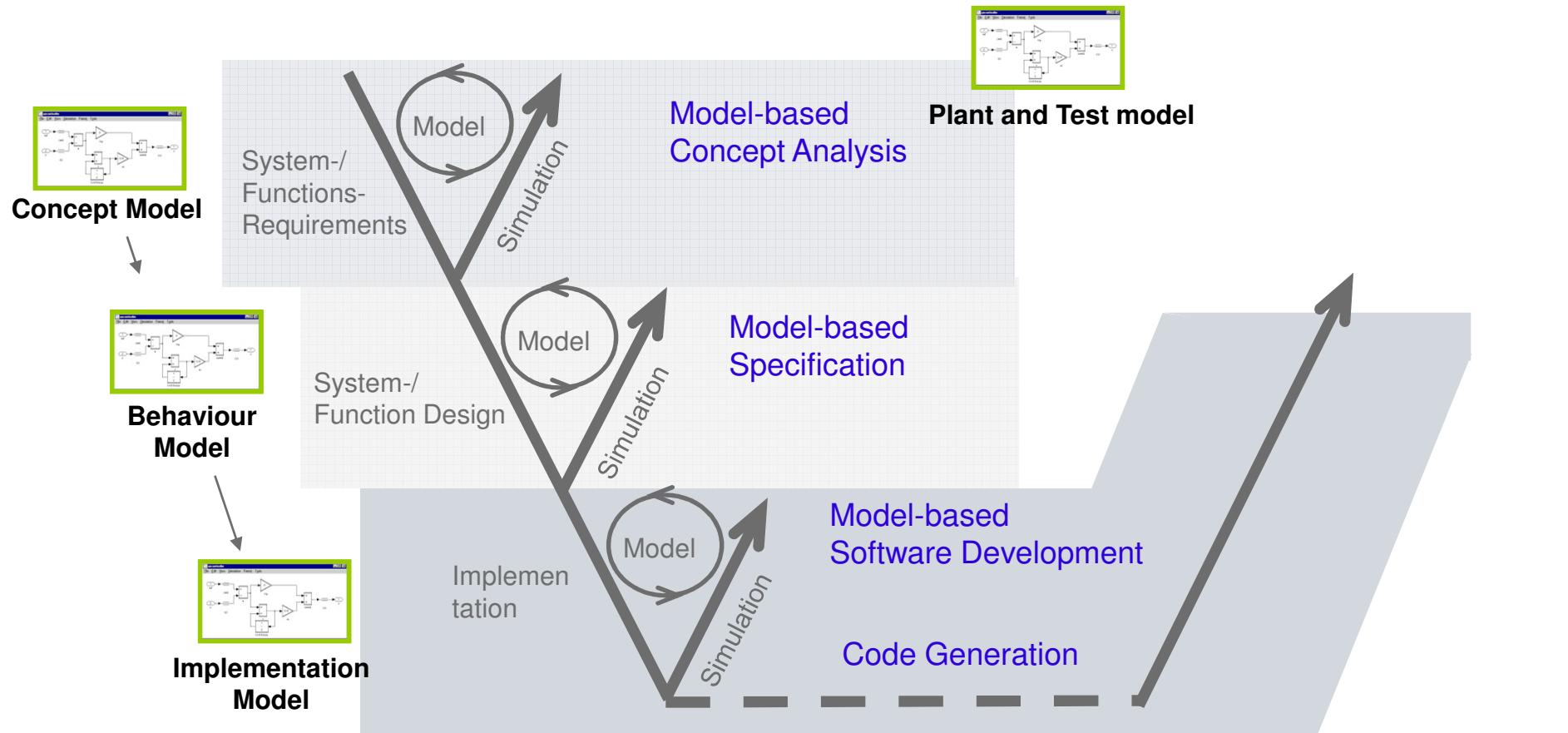
## Motivation

- Developing software-based vehicle functions of increasing complexity
- Cost and quality requirements necessitate efficient development methods
- Model-based development methods (since the 90s) using MATLAB/Simulink/Stateflow and code generation

## Goal

- Seamless model-based function and software development
- Avoiding ruptures: evolutionary development of models from concept phase to final code generation

# Use of Models in the Development Process

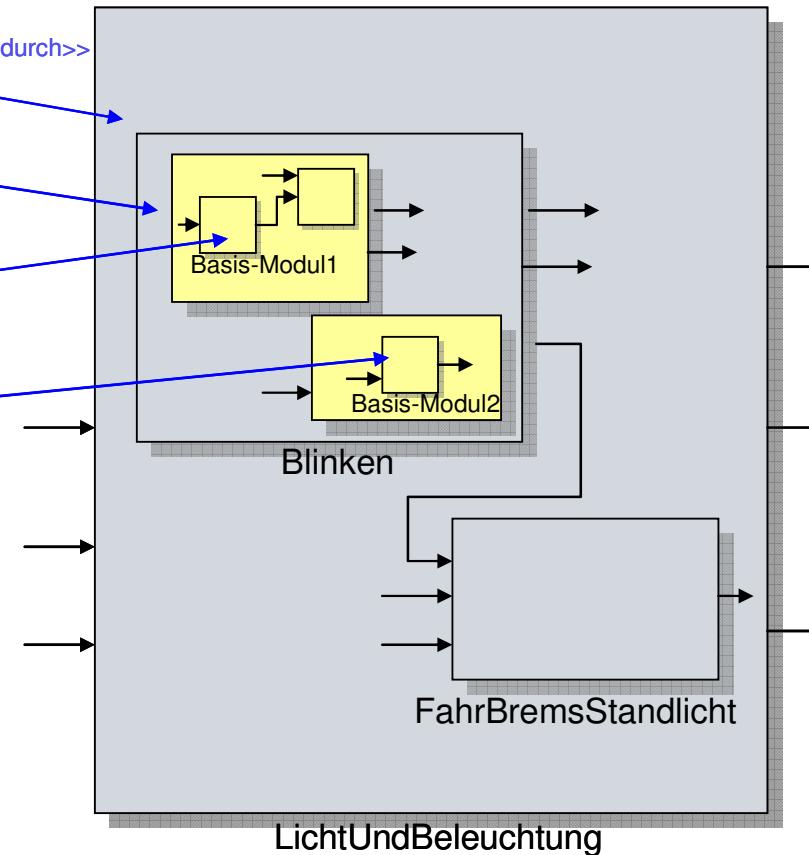


# Relation between Model and Requirements – Ideal Case of Function-Oriented Development

## Anforderungen



## Modell



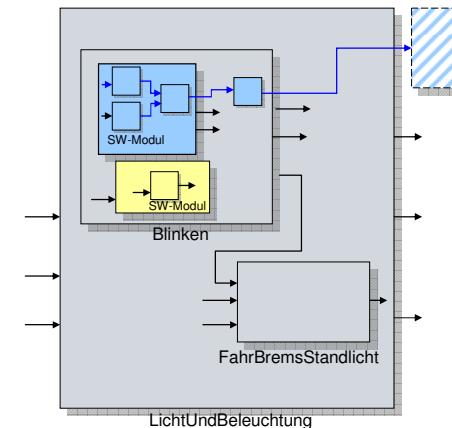
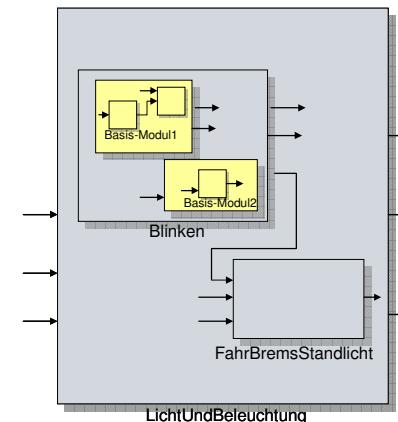
# Properties of Functional Model vs. Implementation Model

Functional Model:

- Focus on functional system requirements
- Not all aspects modeled (signal preprocessing, diagnosis,...)
- Structuring according to requirements structure
- Hardware independent
- Data not scaled

Implementation Model:

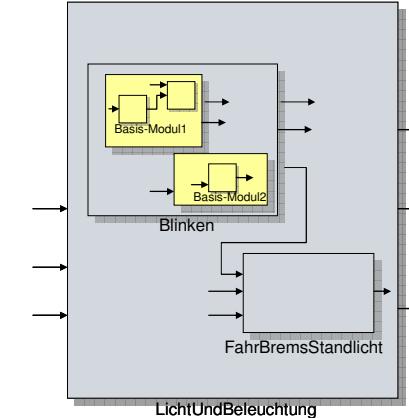
- Functional and non-functional SW-Requirements
- Usage of resources (time, storage)
- Complete functionality incl. of error handling, signal pre-processing etc. modelled
- Interface to basic software
- Typing and scaling of Data
- largely hardware-independent
- Criteria: Maintainability, Extensibility, Testability, „Separation of Concerns“



# Transition from a Functional Model to an Implementation Model

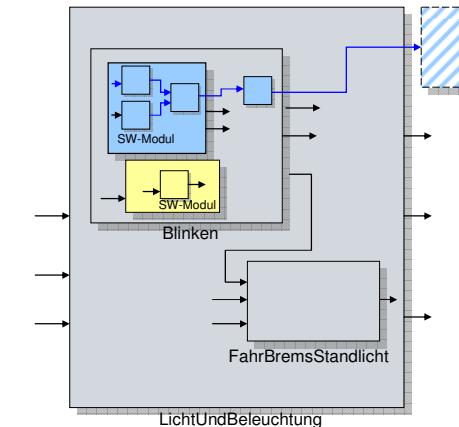
Problematic Changes:

- Change of model architecture for satisfaction of non-functional requirements
- Structural changes to satisfy resource requirements
- Functional extensions, concerning the inner Model structure such as z.B. error treatment, initialisation.



Evolutionary (unproblematic) Changes:

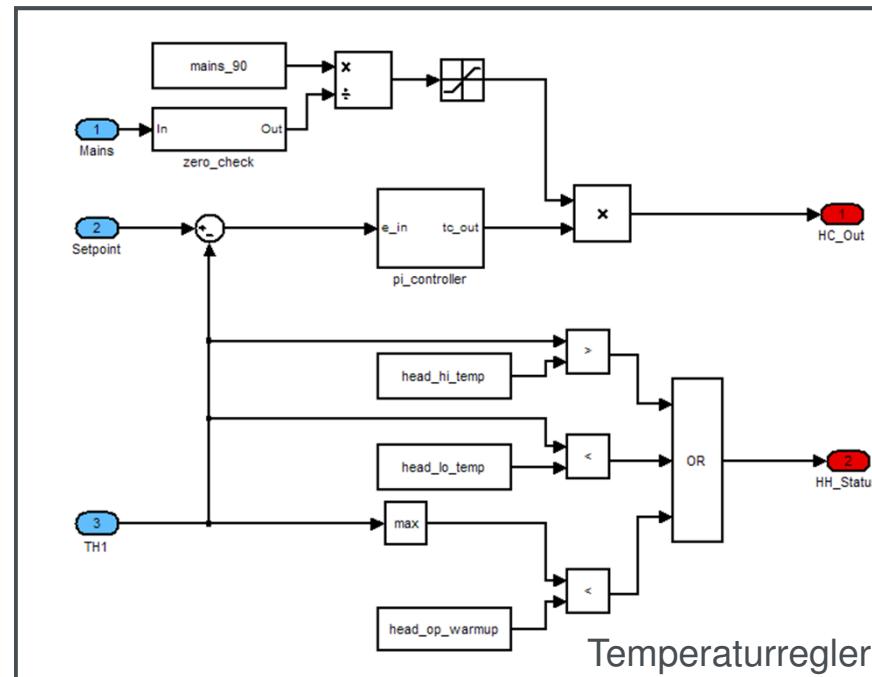
- Functional extensions such as z.B. signal pre-processing, plausibility checking etc.
- Interface to basic software of the ECU
- Scaling of Data
- Local optimisations to lower resource consumption



# Example: Extensions for Error Handling and Diagnosis

## Functional Model

- Focus on core algorithm
- Conscious decision not to model diagnosis and error handling

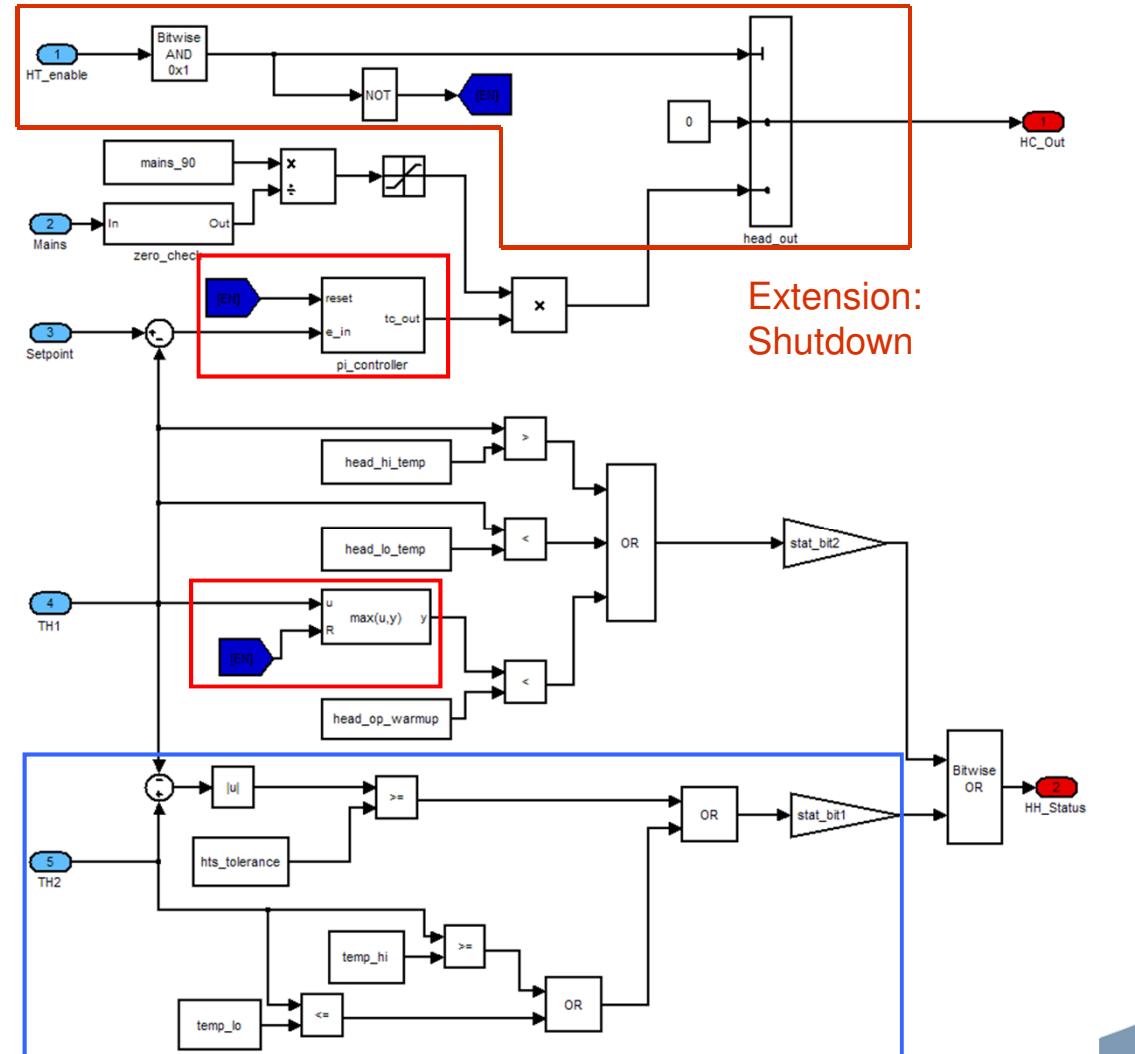


# Example: Extensions for Error Handling and Diagnosis

## Implementation Model

- Significant adaptations to the core algorithm

Extension: Sensor Watchdog



Extension:  
Shutdown

# Lessons Learned

Early validation of model architecture wrt. non-functional requirements

- Early review of functional models by software experts
- Guidelines for model structuration, e.g. using domain specific patterns (e.g. for error handling)

Systematic relation between functional model and implementation model

- Functional model not necessarily structured according to requirements structure, use of tool-supported requirements linking, adapted requirements structuring

Many further aspects

- Separation of functionalities according to available computation slots
- Exclusion of modeling constructs (Switch blocks etc.)
- ...

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# Motivation and Goals

## Background

Growing complexity of ECU functions

- Rear blind
- Central locking
- Braking lights
- Windshield wiper
- ...



Properties of classical function testing

- Requirements-based test cases
- Sequential process: function after function
- Focus on positive testing
- Pattern: systematic stimulation – waiting period - measurement

# Motivation and Goals

## Motivation

Sporadic misfunctions not detected by a classical functions test , e.g.

- Brake light goes off, due to rear blind being activated
- Brake lights blink asynchronously during wiping and thus acts as a lane changing signal ...



These misfunctions often result from unintended dependencies between functions

- Competing access to limited ressources, e.g.
  - Computation time
  - Common SW Services
- Interaction of various individual functions

Lack of predictability which situations and which inputs lead to sporadic misfunctions

# Motivation and Goals

## Goals

Improvement of Robustness of ECUs based on a new test approach

- Detection of sporadic failures
- Stimulation of ECU with „unusual“ input data



Robustness:

*„Property to work - in unusual situations - in a defined manner and to produce meaningful reactions“ (Liggesmeyer)*

Extension to classical function test

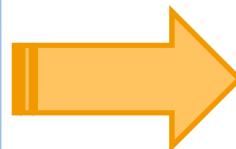
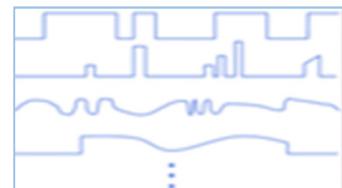
# Motivation and Goals

## Technical Challenges

### Input complexity

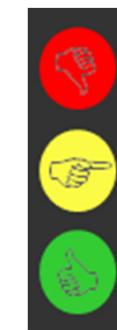
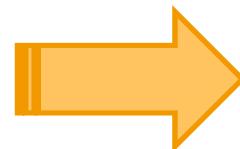
- ignition
- light control
- directional blinking
- warning blinking
- access control
- wiper

$n^{200}$  signal combinations



### Evaluation of test runs

- continuous data
- measurement imprecisions
  - value deviation
  - time delays
- missing expected values

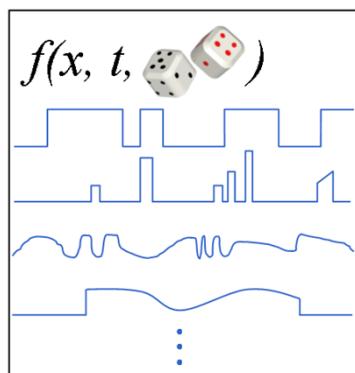


# New test approach

## Stochastic rule-based robustness test (SRT)

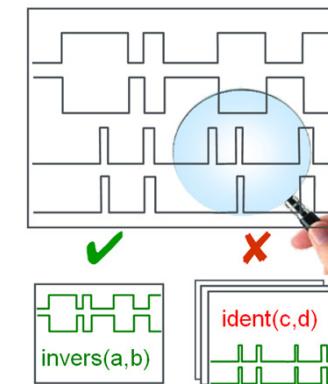
- *Stochastic test data generation*

- No individual requirements-based test cases
- Parallel, stochastic activation of input signals
- Multiple test scenarios, similar to long-term vehicle tests, but better control and analysis means



- *Rule-based evaluation*

- General system properties
- Continuous checking of criteria



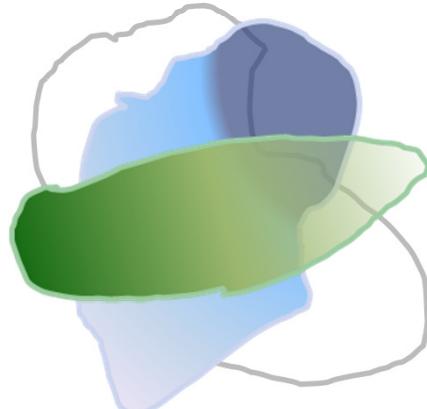
- check of selected criteria

- all signal combinations allowed

# Stochastic rule-based robustness test

## Test data generation

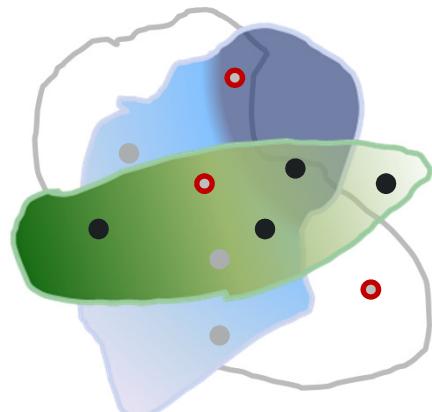
Space of all possible test inputs



Control data for:

- rear blind control
- central locking
- brake light control
- wiper
- ...

including timing and interaction



Choose typical use cases for each application

- rear blind control: move up/down
- central locking: unlock/lock
- brake light control: normal/emergency braking
- wiper: fast/medium/slow
- ...

Parallel, stochastic activation of the different functions

# Stochastic rule-based robustness test

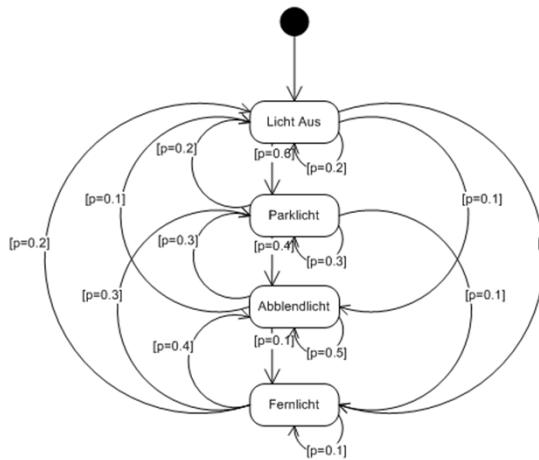
## Test data generation: example light switch

Light switch positions define „States“



Lichtdrehschalter	Aus	Parklicht	Abblendlicht	Fernlicht
Aus	1	0	0	0
Parklicht	0	1	0	0
Abblendlicht	0	0	1	0
Fernlicht	0	0	0	1

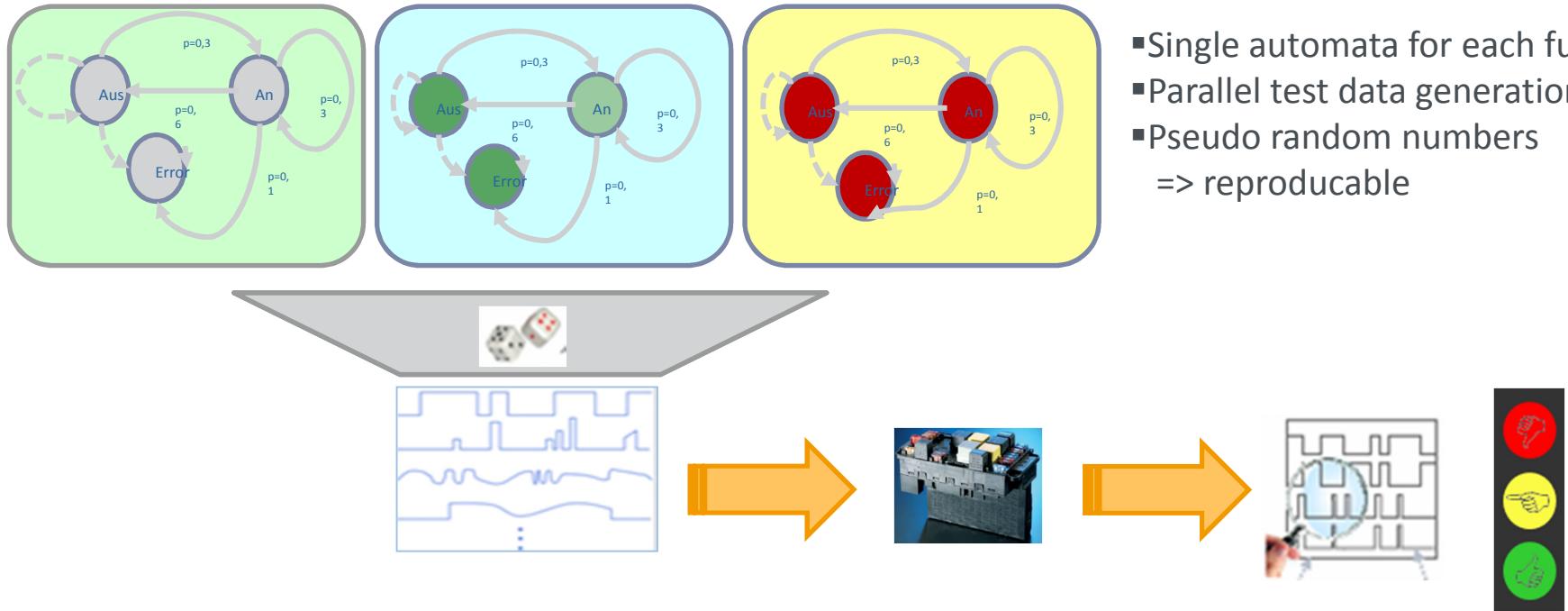
Transition probabilities



Lichtdrehschalter	Aus	Parklicht	Abblendlicht	Fernlicht
Aus	0,2	0,2	0,1	0,2
Parklicht	0,6	0,3	0,3	0,3
Abblendlicht	0,1	0,4	0,5	0,4
Fernlicht	0,1	0,1	0,1	0,1

# Stochastic rule-based robustness test

## Parallel test execution and evaluation



## Test run evaluation

- Specification of assertions (using simple rules)
  - All assertions are constantly checked during test runs
  - Deviations/problems are detected and stored

# Stochastic rule-based robustness test

## Rule-based evaluation

Individual functions are usually well-tested, but not the cooperation of functions

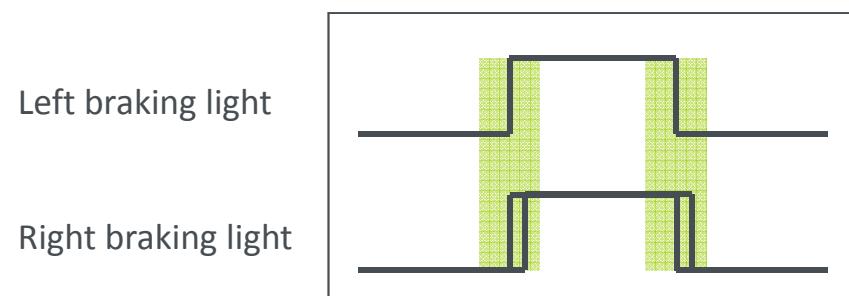
Problems are often deviations to general intuitive behavior

- Left and right braking light are not synchronous???
- Backlight blinks very shortly if the gear switch is used???
- The right back light is blinking too long, if the rear blind is moving???

Problem:

Due to different communication channels of signals, there can be delays

Example: signals, which are cyclically send over the network are eventually received later due to bus load.



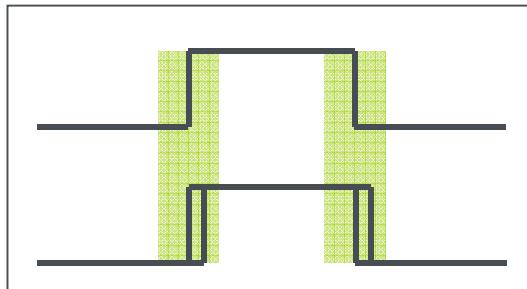
# Stochastic rule-based robustness test

## Example of evaluation rule

### Rule to be checked

Left and right braking lights are simultaneously activated, delays of max. 50 msec are tolerated.

### Pattern *SYNCHRON*

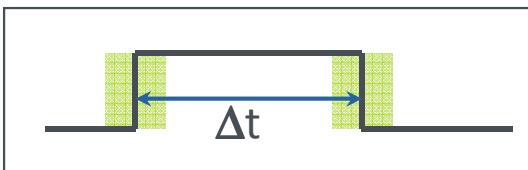


SYNCHRON(Bremslicht\_Links, Bremslicht\_Rechts, 50ms)

### Rule to be checked

Blinker may blink for at most 500 +/- 50 msec .

### Pattern *HOLDS\_AT\_MOST*



HOLDS\_AT\_MOST(Blinker\_Vorne\_Links, 500ms, 50ms)

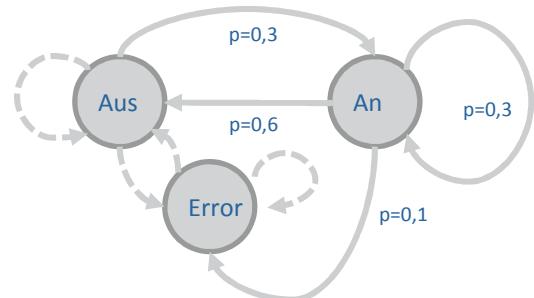
# Implementation

## Test environment



Intelligent, random generated  
test data

→ Parallel Markov Automata



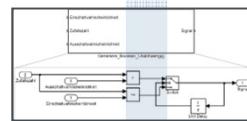
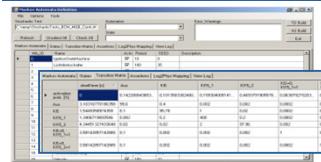
→ Assertion checking

Zusicherung	Formulierung
Blinker synchron	SYNCH(Blinker_Vo_Li, Blinker_Hi_Li, 50ms)
Blinker leuchten maximal 500 ms	HOLDS_AT_MOST(Blinker_Vo_Li, 500)
Fernlicht an bei Zündung	IMPLIES(K15==1 && FernlichSchalter, FernLicht, 50)
Quittierungsblinker	CAUSALLY_IMPLIES((K15==0 && TürAuf), Blinker_Vo_Li, 40))

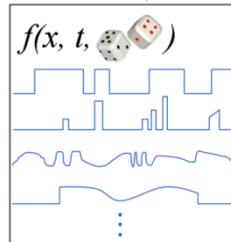
# Implementation

## Technical Realisation of Test Environment

### Test data generation

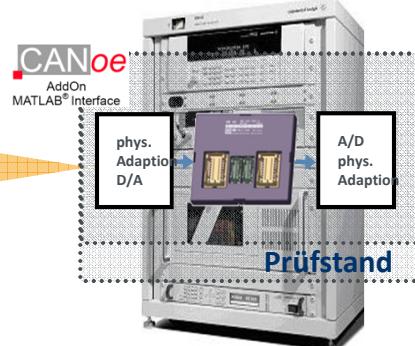


C#

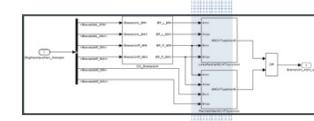


### Automatic Model Generation

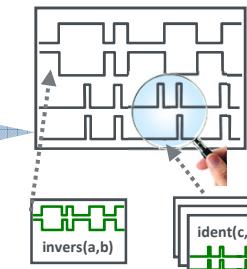
### Integration



### Assertions



C#



### Test evaluation

45	Standlicht links synchron	 12	(Schlüsslicht L oder Standlicht VR)
46	Nebellicht L und R synchron (DC)	 1	
47	Nebellicht L aus, wenn Kl11 aus	 4	oder LBS nicht in Stellung NL



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# What is AUTOSAR



“AUTOSAR (AUTomotive Open System ARchitecture) is an **open** and **standardized** automotive **software architecture**, jointly developed by **automobile manufacturers, suppliers and tool developers**.“

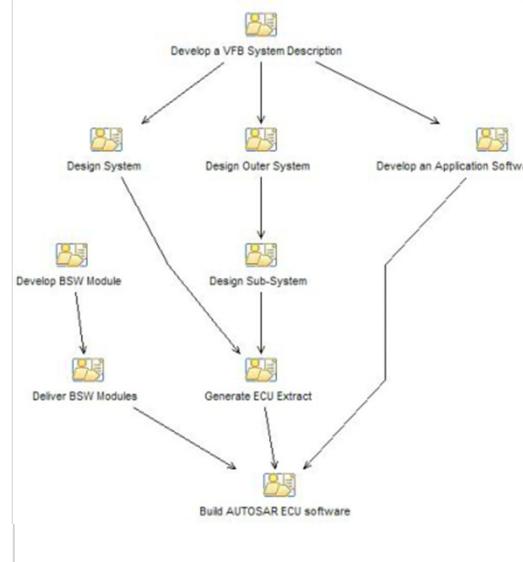
[www.autosar.org](http://www.autosar.org)



# Scope

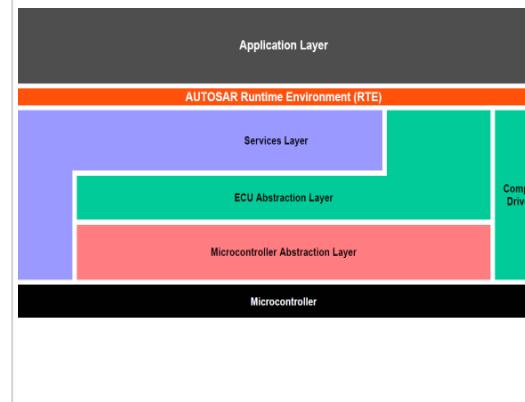
## SW-Development Methodology

- „Function-based“ software development
  - Several abstraction layers,  
e.g. „Virtual Functional Bus“
  - Use of modern SW-engineering-methods (Meta-Modelling, UML, XML ...)



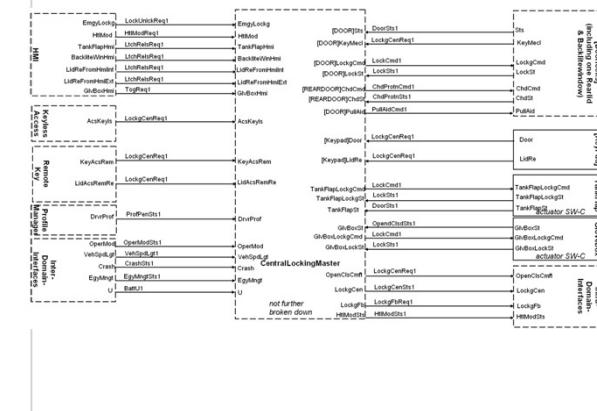
# ECU-SW-Architecture

- Common base architecture for Control-, Sensor, Actuator-ECUs
  - Layeres SW-Architectur:  
μC – BSW – RTE – Application
  - Aims to support all relevant automotive μCs and ECU-interfaces
  - Basic Software consists of about ca. 50 Modules



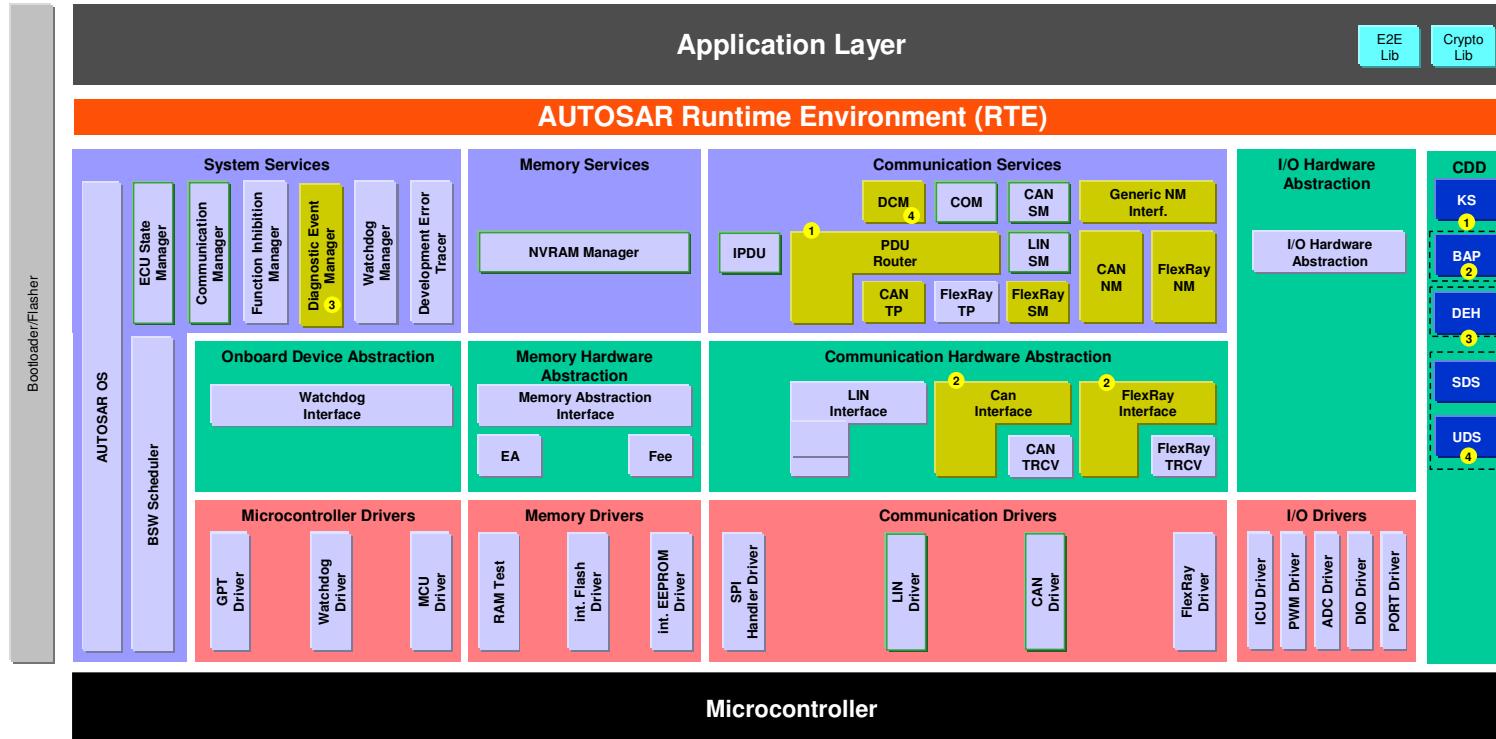
# Application- Interfaces

- Body and Comfort
  - Powertrain
  - Chassis Control
  - Occupants and Pedestrians Safety
  - Multimedia, Telematics and Human-Machine-Interfaces...



# Use of AUTOSAR at VW

## Releases for MQB: AUTOSAR 3.1 Rev. 002 + Extensions



## ECUs already using AUTOSAR:

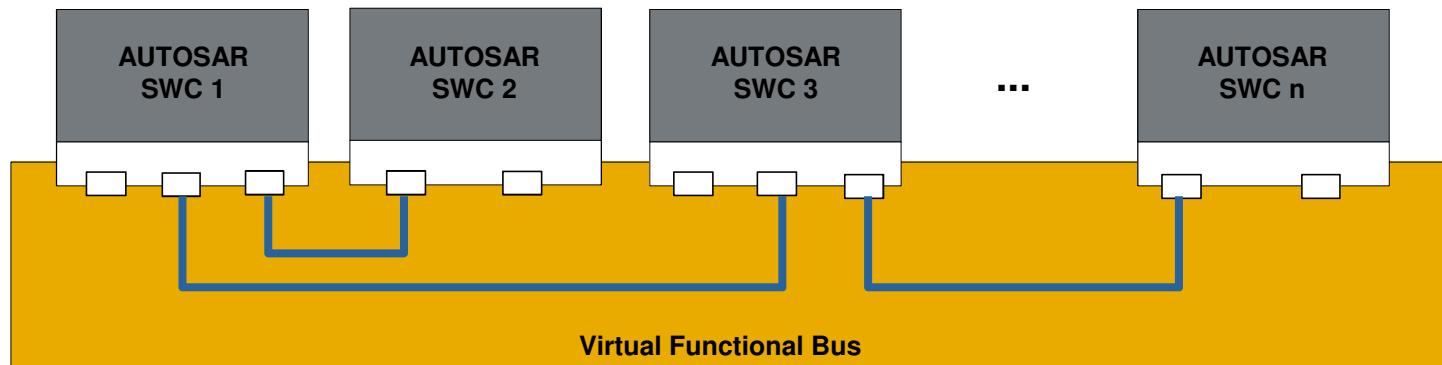
- „Kombiinstrument“ vby JCI (MQB)
- „Lademanager“ (VW360/7)

# Phases of the AUTOSAR-Methodology

Funktion Level.

## Function Design

- Definition of functional architecture on an abstract level
- Base Concept: „Virtual Functional Bus“ (VFB)
  - Software-Components (SWCs)
  - Communication  
(Ports + Data Elements)

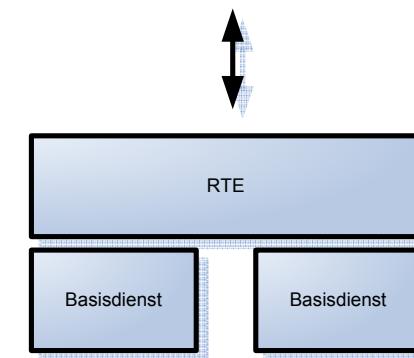
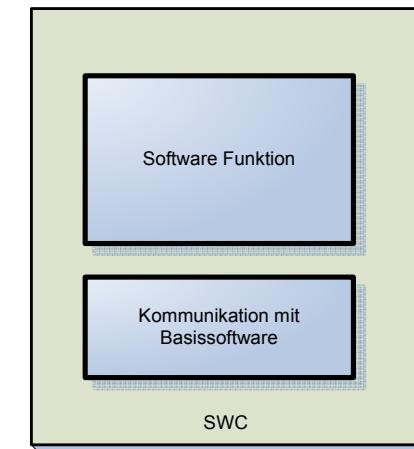


## Function Realisation

- Implementation of function using generated header-files based on VFB-model

# (1) Integration of model-based software development with AUTOSAR

- **Current Situation:** proprietary interfaces to ECU
  - AUTOSAR offers standardised interfaces and base services such as
    - ECU management,
    - Network management,
    - Storage management,
    - Diagnostic management
  - Not all base services can be directly mapped to Simulink
    - Development methodology of Simulink is dataflow-oriented rather than service-oriented, i.e. procedural communication (Client/Server) is difficult to realise.
    - No out-of-the-box solutions for all base services available
- **Possible Solution:** Declarative specification of functions incl. base services for automatic code-generation



## (2) Adapting Software Component Testing to AUTOSAR

### Current Situation

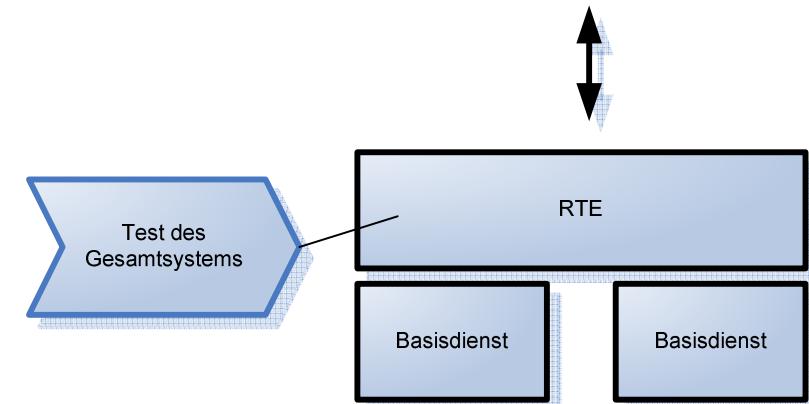
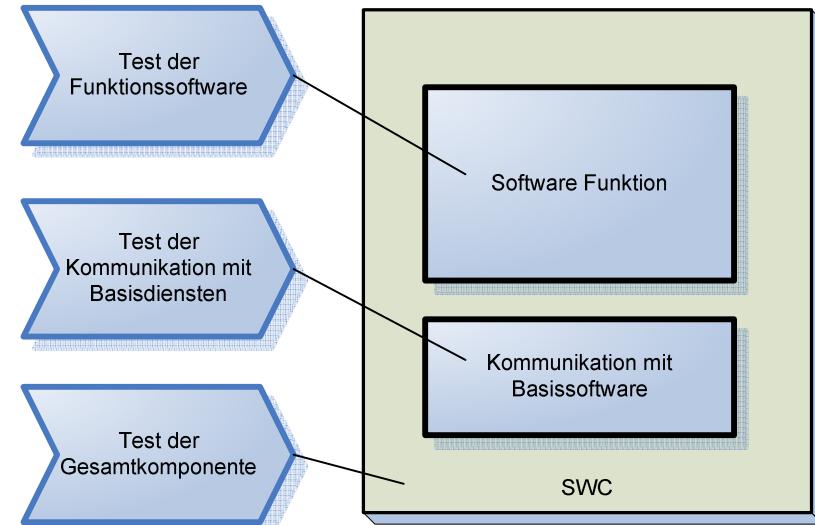
- Testtools chains adapted for every ECU and supplier

### AUTOSAR

- Separation of software parts and standardised interfaces allow for common testing process and tool chain.
  - Use of current tool chain for testing functional software
  - Testing of generated communication with base services (more early)
  - Testing of complete SWC
  - Testing of SWC in the complete system

→ Testing can be performed more early

→ Tool chain can be reused



### (3) Implications of SW-Development using AUTOSAR

#### Current Situation

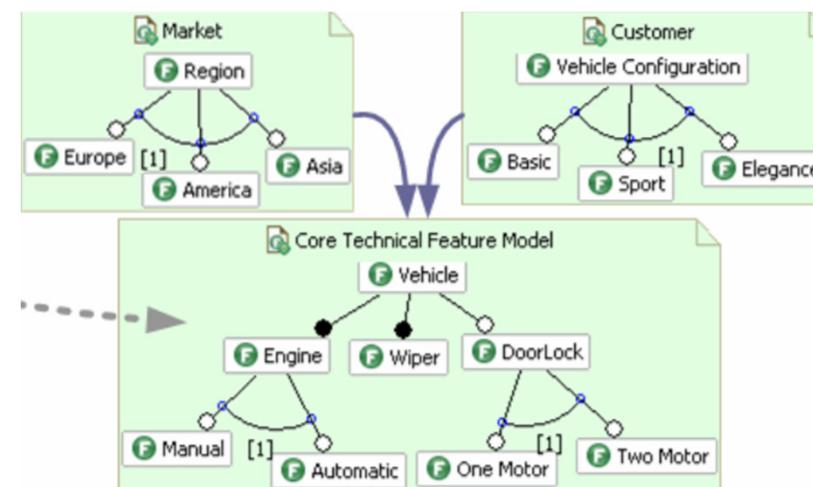
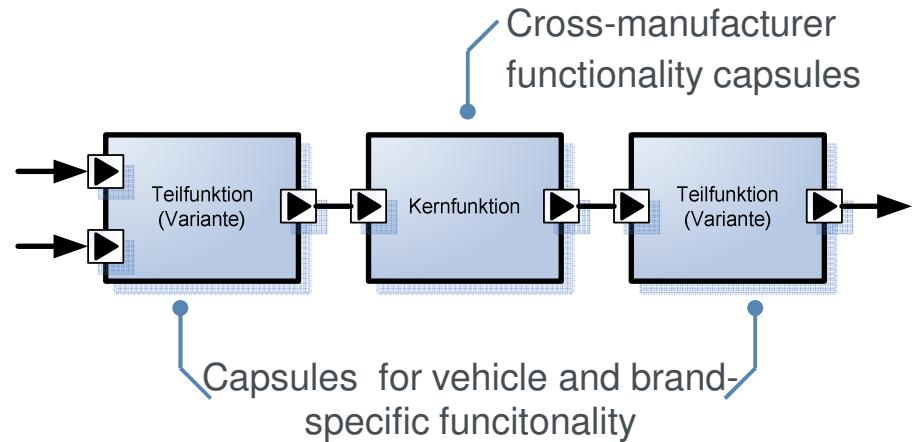
- Currently *monolithic* functions are exchanged with suppliers

#### Function Design

- Optimisation of partitioning of software components
  - standardised AUTOSAR interfaces allows for moving SWCs between tasks and ECUs
  - Better testability due to lower complexity of individual components

#### Variability Management

- Partitioning of software components improves variability management :
  - Finer-grain modeling of variants
  - Less variants for individual components
  - Better management of variants und their dependencies



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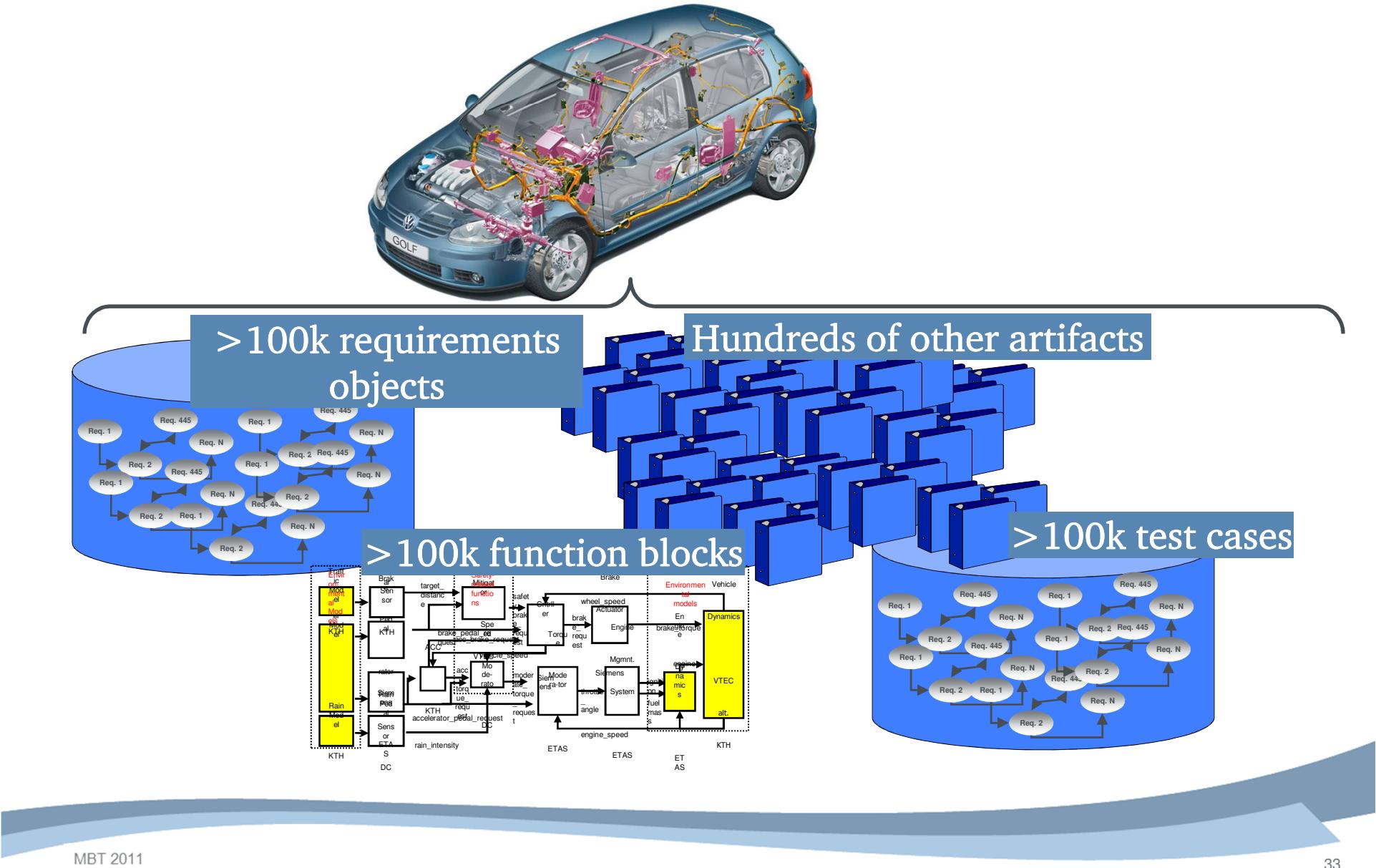
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The Challenge of Variability

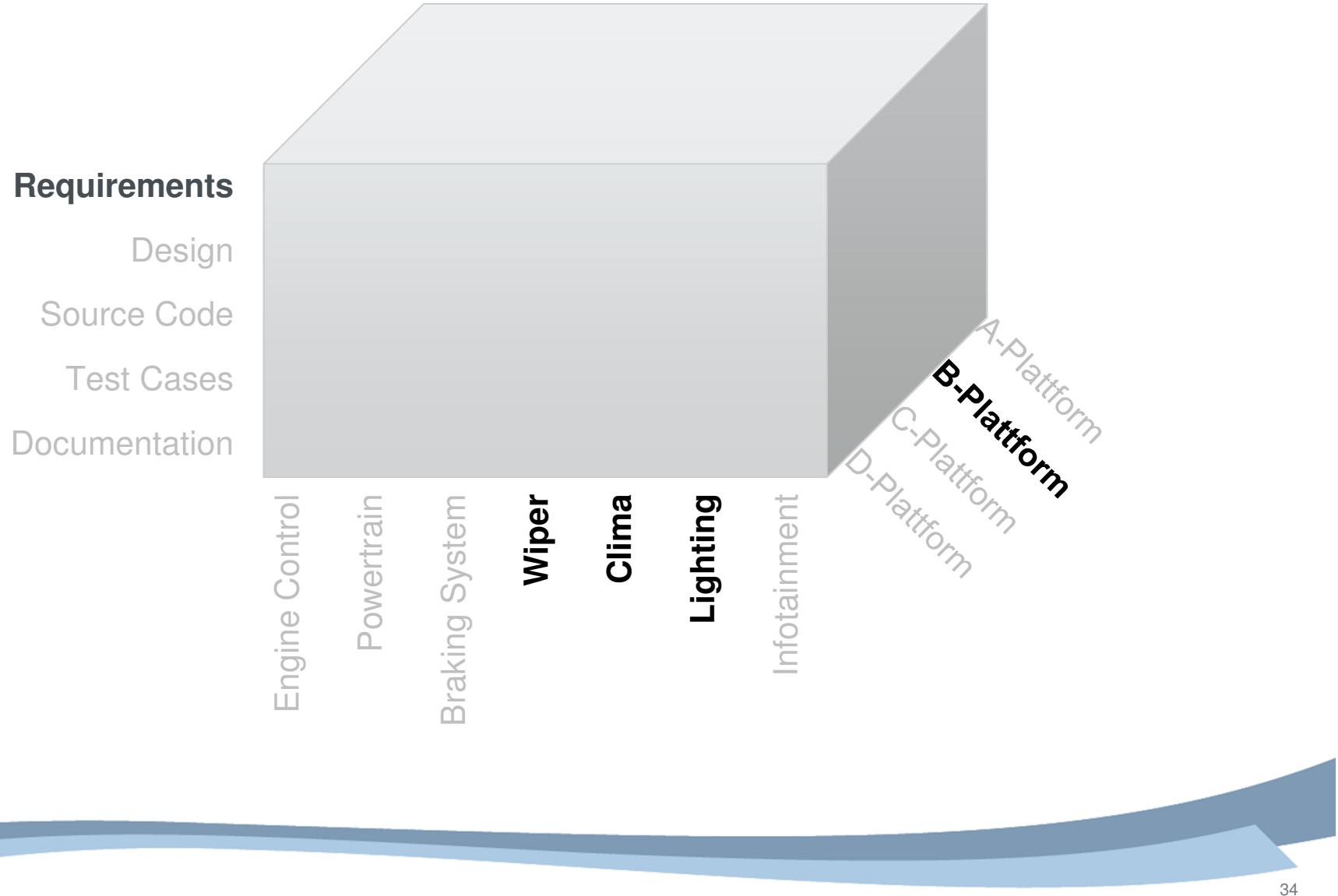
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The EAST-ADL Architecture Description Language

# Development Objects of an Electronic Platform

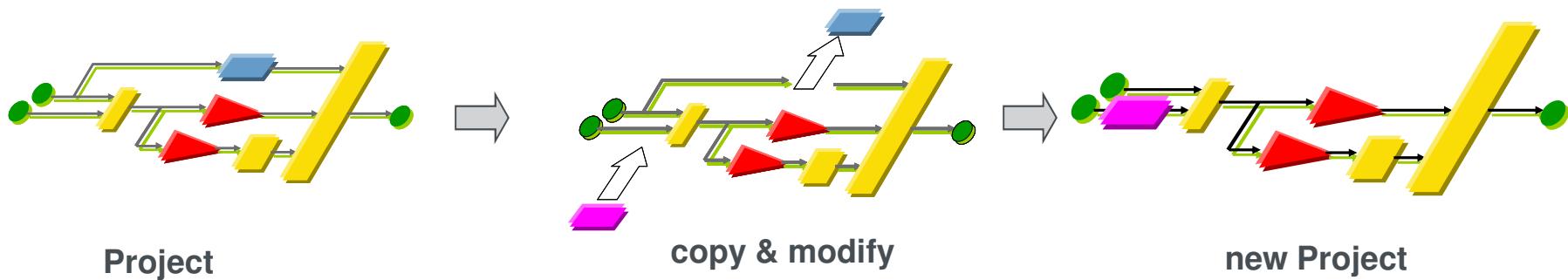


# Multi-Dimensional PL-Decomposition – Example

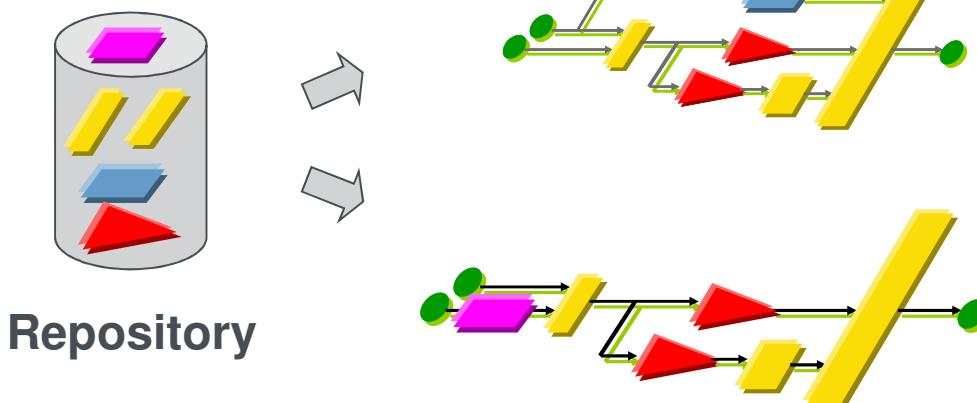


# Reuse

State of the Art:



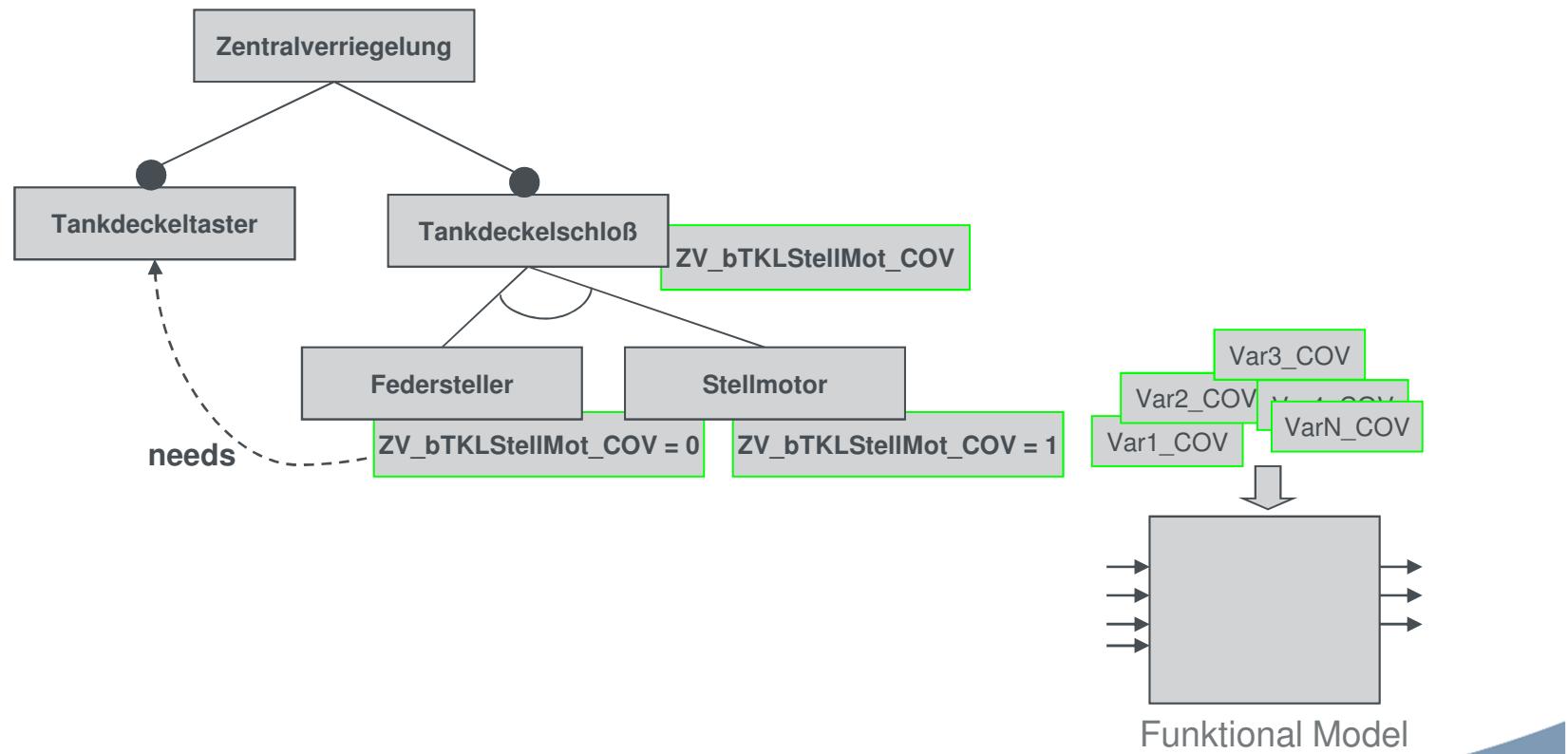
Goal:



Granularity of  
Reusable Assets ?

# Explicit Representation of Variability

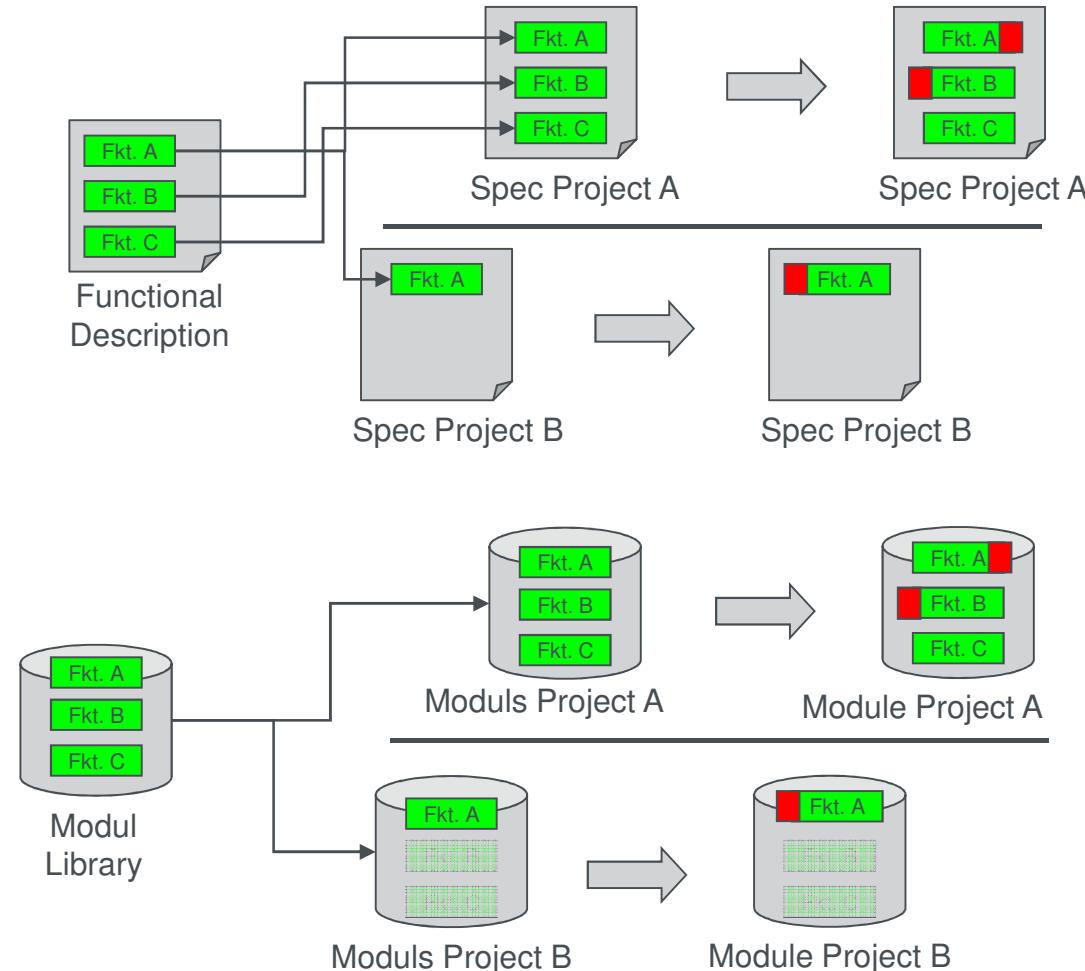
Representation of Dependencies between Coding Values by variability modeling, e.g. feature trees



# Reuse of Models

## State of the Art:

- Function-oriented development, i.e. functional requirements are structured in technical parts
- Functions in the specifications use the same name and the same decomposition
- Running projects lead to project specific differences
- Differences must be considered in retrospect



# Reuse Approach: Multi-Level Concept

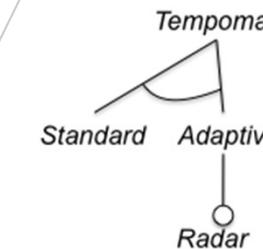
Goal: compromise between ...

- 1 global product line
- n independent product lines

*Defines references  
(non-mandatory or mandatory)*

*Reference model*

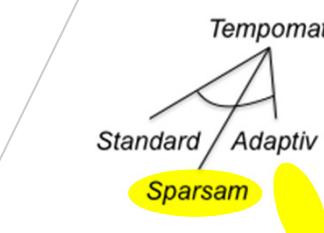
*Modul tool box*



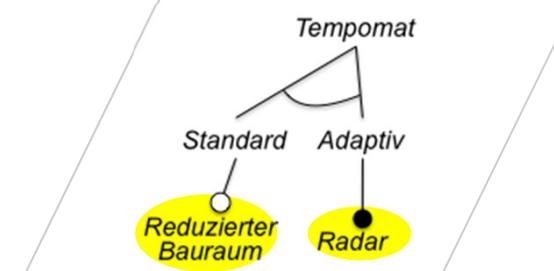
...

*conform  
or deviate*

*Referencing  
models*



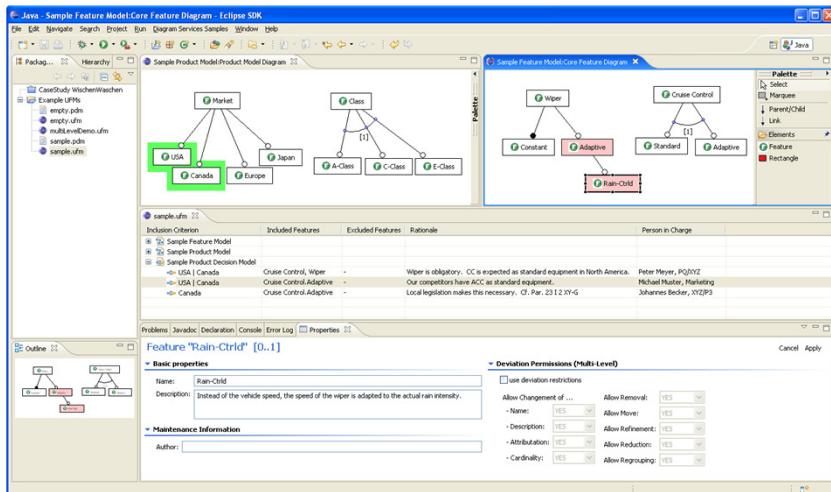
*Vehicle Project A*



*Vehicle Project B*

# Tool Support Multi-Level Concept

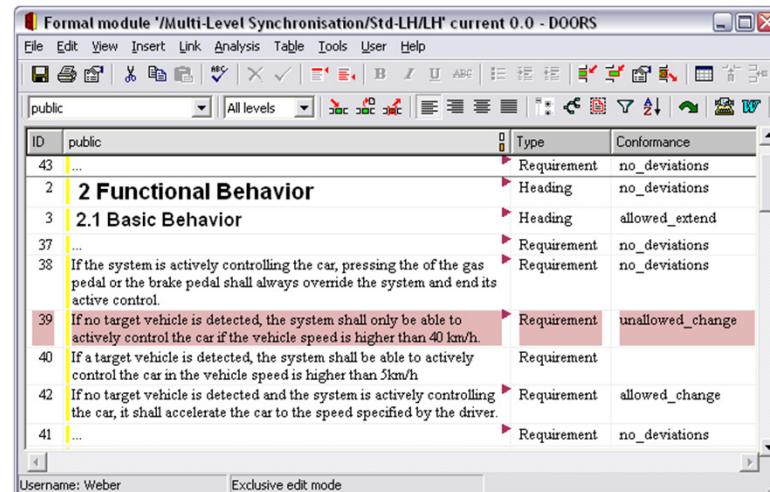
## CVM-Framework (Eclipse Plugin)



### Multi-Level Feature Models:

- Show deviations
- autom. conformity checking

## MuLe (Doors-Extension)

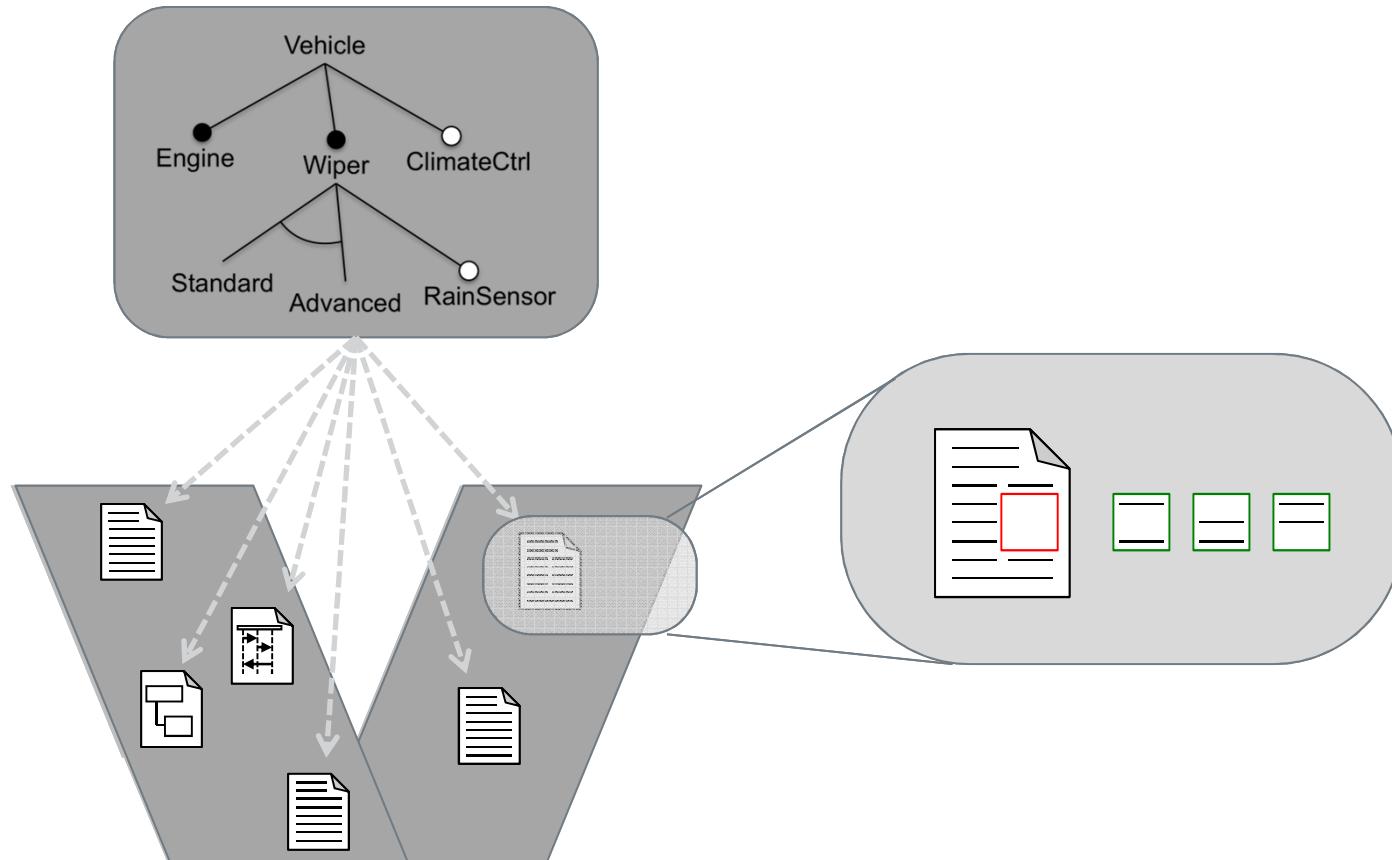


### Multi-Level Concept for specification objects:

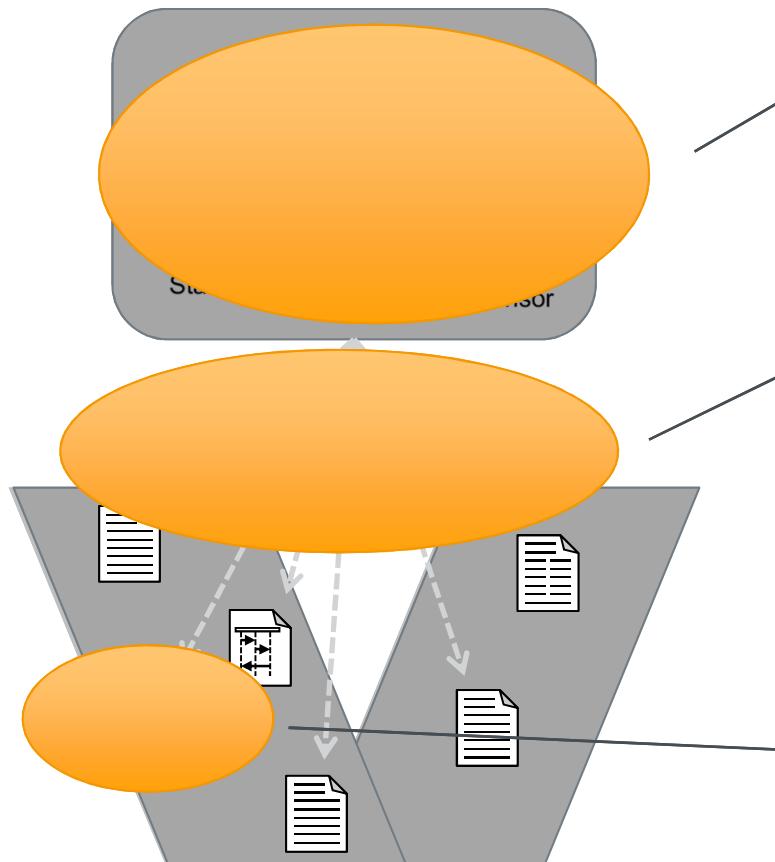
- Show deviations
- autom. conformity checking
- bidirectional transfer of deviations (top-down and bottom-up reuse)

# Structuring of Feature Models

Current State:



# Problems



## Inappropriate for customers

- Complexity (>10.000 Features)
- Technical Perspective

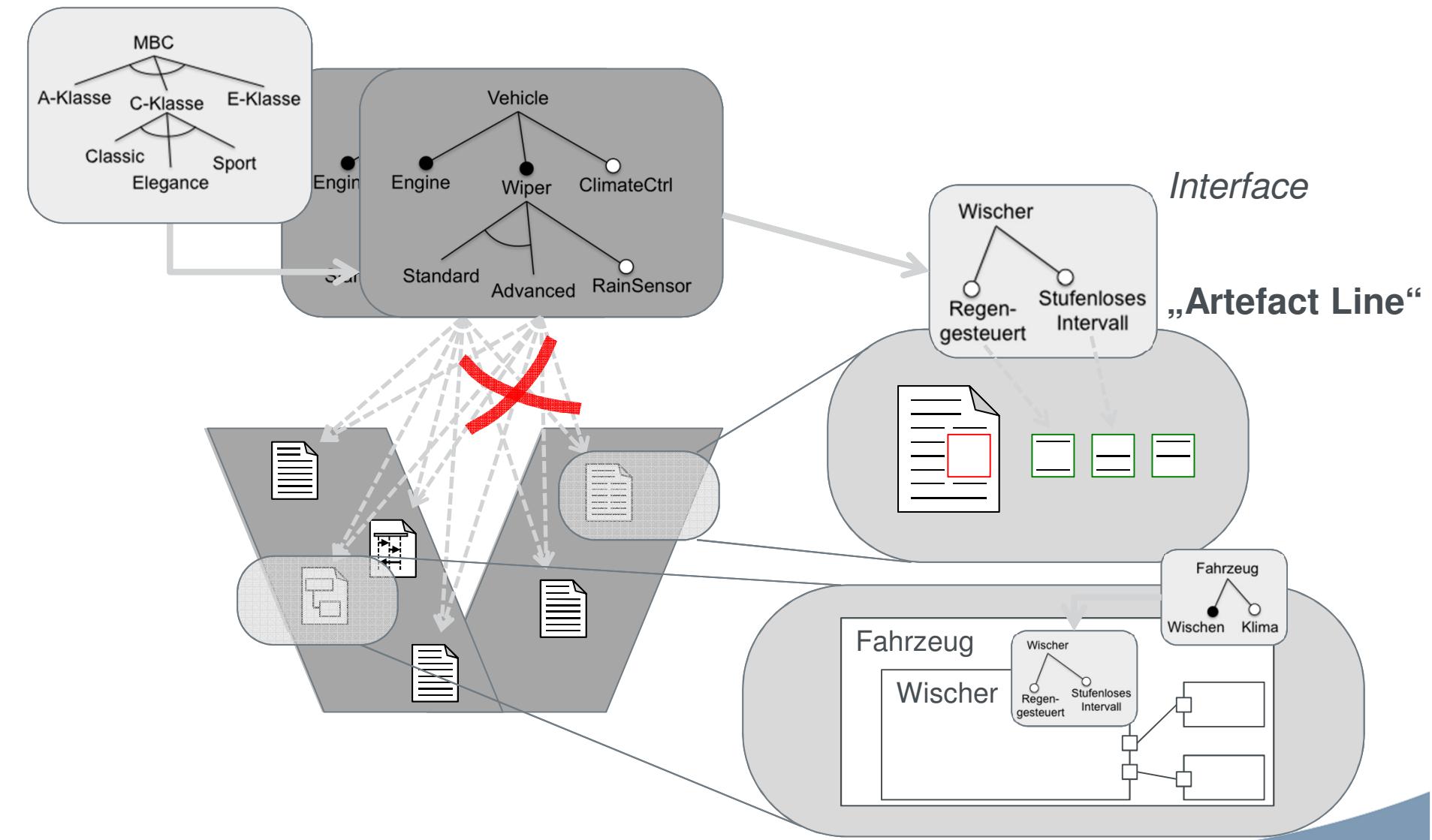
## Direct connection too rigorous

- Multitude of actors
- Diverging life cycle and validities
- Heterogeneity (methods, tools,...)

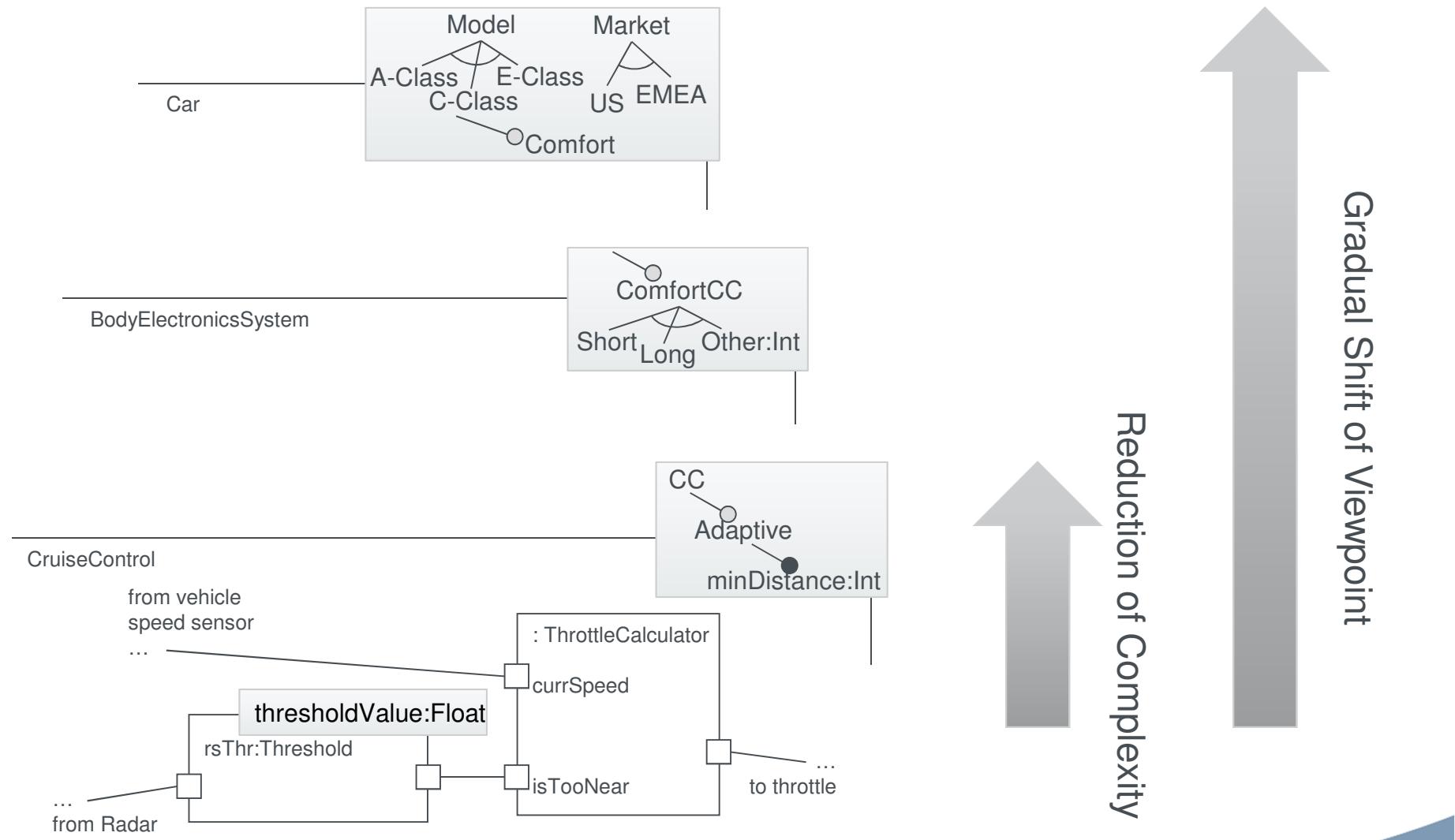
## Connection to artifact too coarse

- Some artifacts very large
- Above problems within an artifact !

# Reuse Approach: Configuration Links

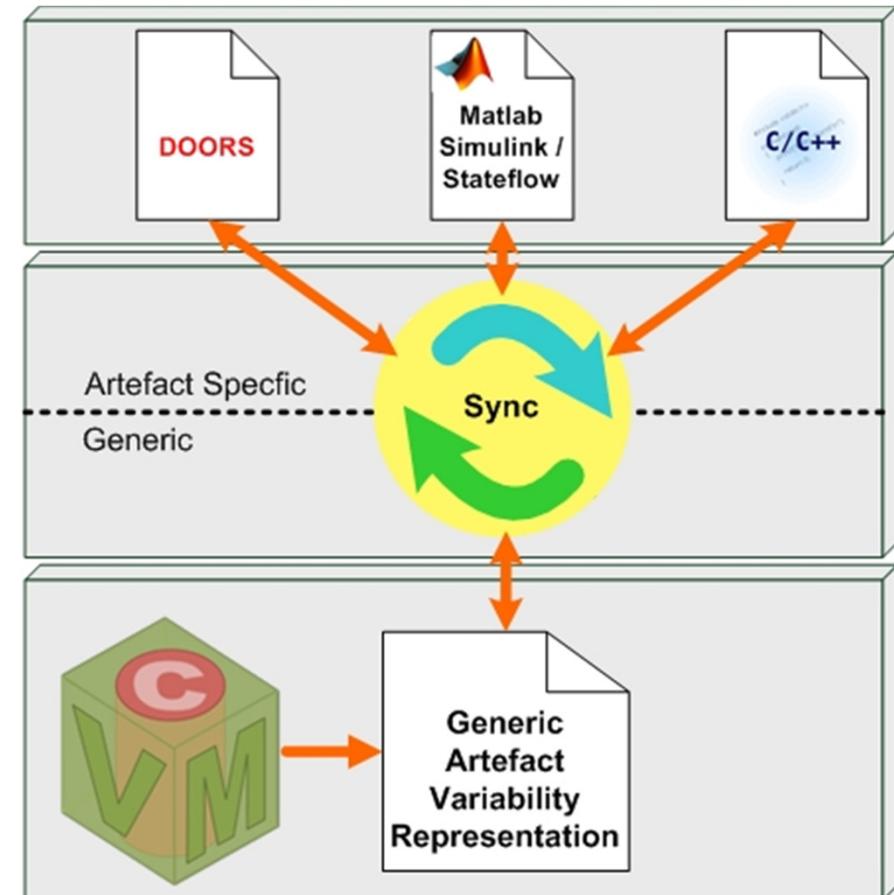


# Benefits



# Connection of CVM to development artifacts

- Identification von artifact-specific variability components
- Transformation of CVM Entity-Types resp. –Parts
  - Type-Instance-Structure must be considered
- Construct Feature-Models + Configuration Links for Artifact
- Backtransformation into proprietary artifact format incl. added information
- Bidirectional Transformation without information loss



# Agenda

1

Model-Based Development at Carmeq

2

Stochastic Robustness Testing

3

AUTOSAR

4

The Challenge of Variability

5

The EAST-ADL Architecture Description Language

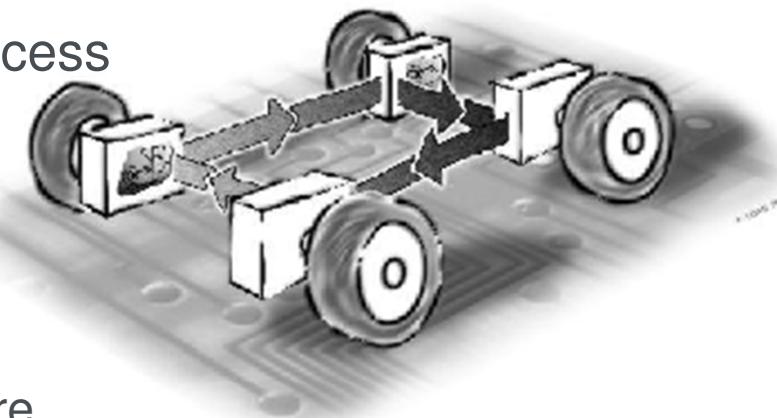
# The Challenge

## Product Related Challenges

- Functionality increase
- Complexity increase
- Increased Safety-criticality
- Quality concerns

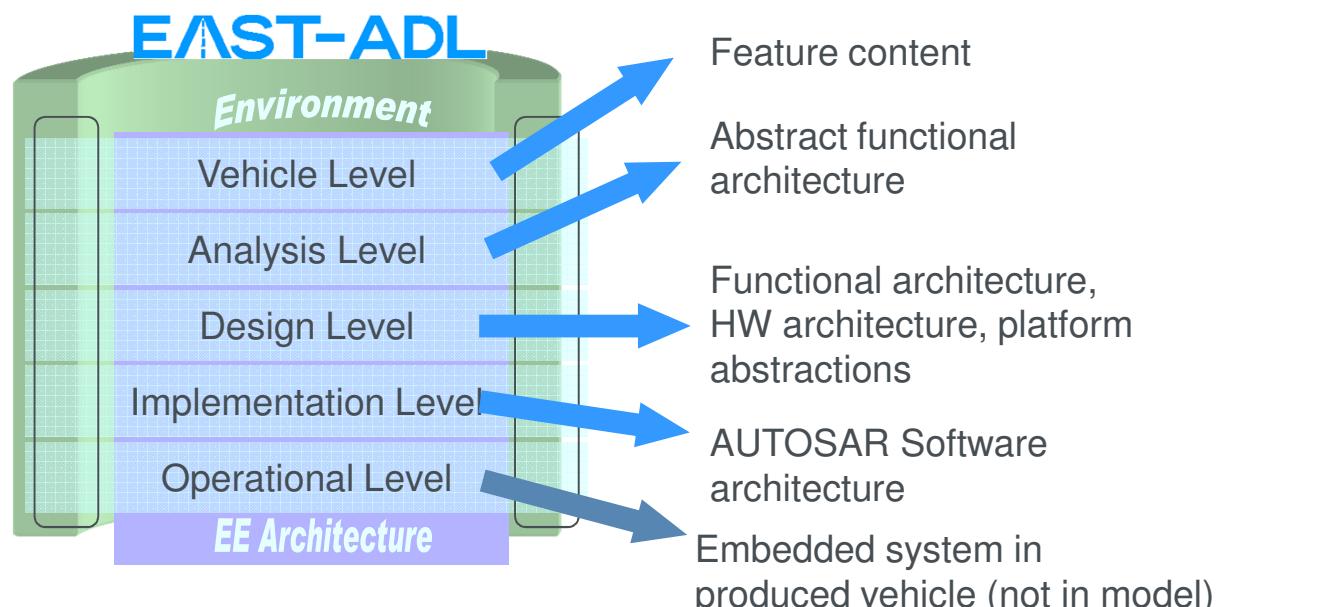
## Challenges Related to Development Process

- Supplier-OEM relationship
- Multiple sites & departments
- Product families
- Componentization
- Separation of application from infrastructure
- Safety Requirements, ISO 26262



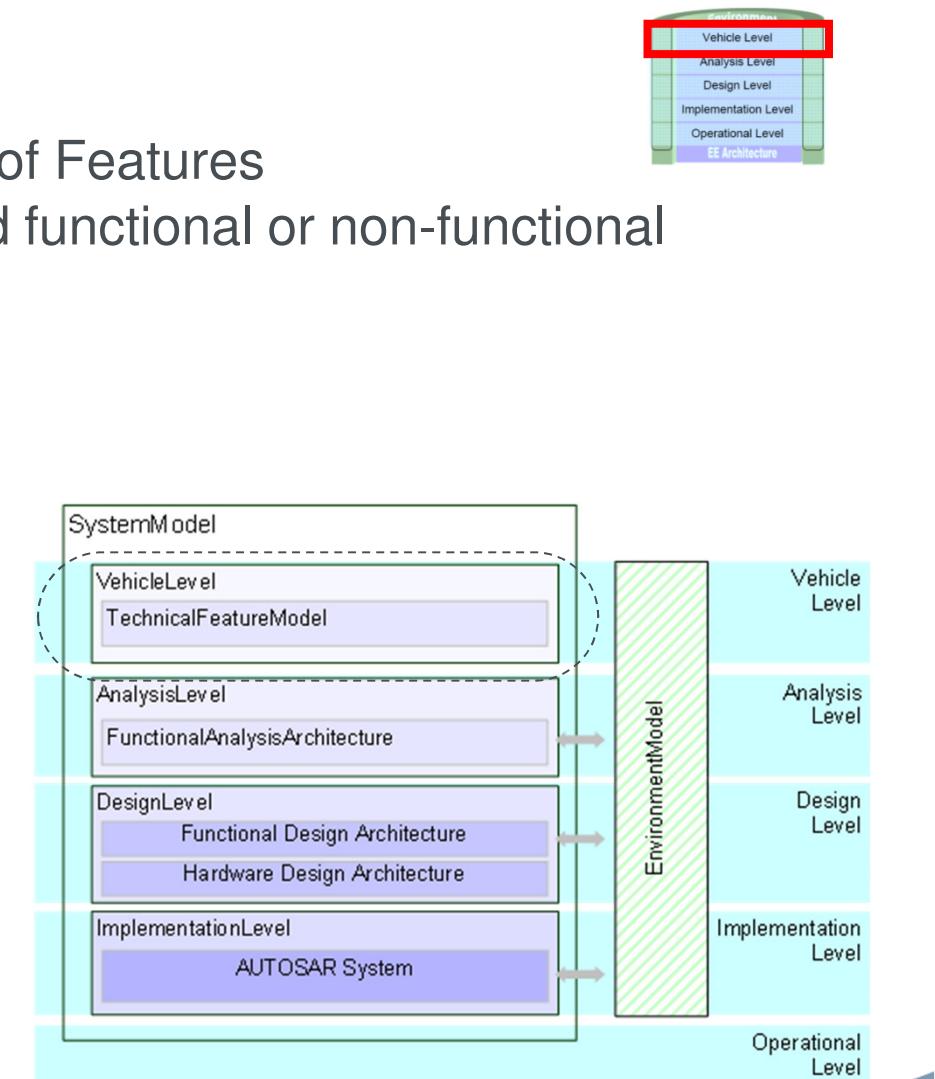
A System Modeling Approach/Architectural Framework that

- Is a template for how engineering information is organized and represented
- Provides separation of concerns
- Embrace the de-facto representation of automotive software – AUTOSAR



# Vehicle Level

- A Vehicle is characterized by a set of Features
- Features are *stakeholder* requested functional or non-functional characteristics of a vehicle
- A Feature describes the "what", but shall not fix the "how"
- A Feature is specified by requirements and use cases
- From a top-down architecture approach the features are the configuration points to create a vehicle variant

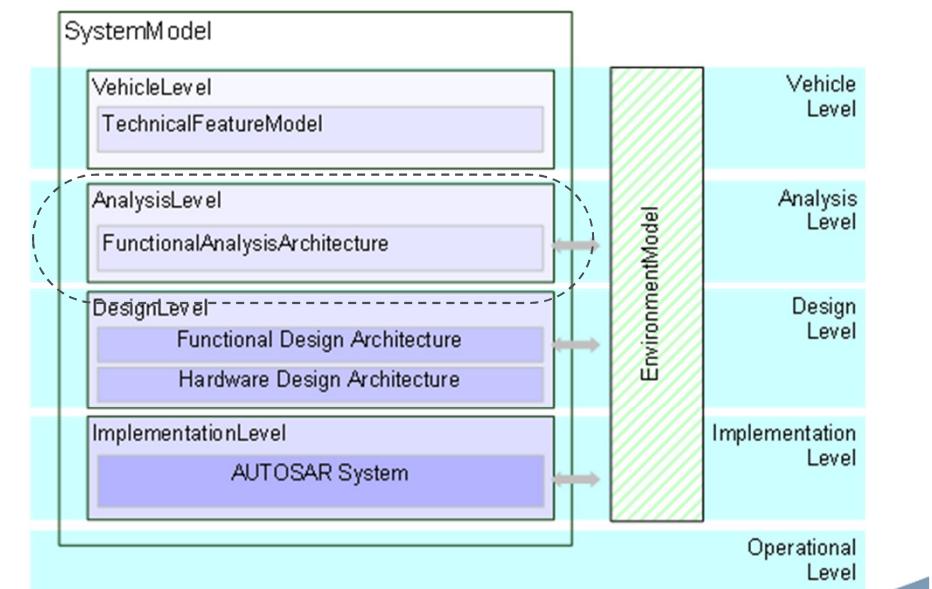


# Analysis Level



Analysis Level is the abstract Functional description of the EE system

- Realizes functionality based on the features and requirements
- Captures abstract functional definition while avoiding implementation details
- Defines the system boundary
- Environment model and stakeholders define context
- Basis for safety analysis

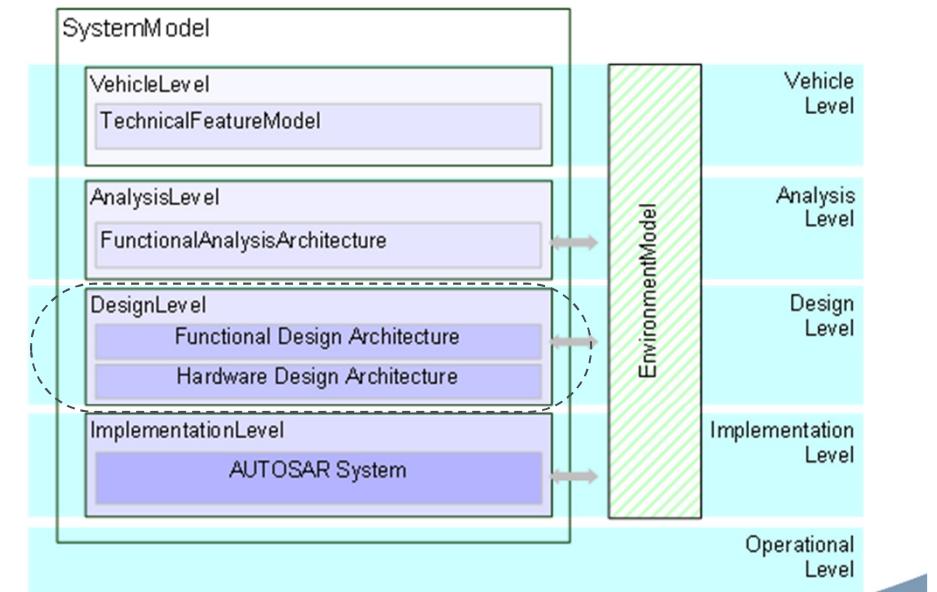


# Design Level



Design Level captures the concrete functional definition with a close correspondance with the final implementation

- Captures functional definition of application software
- Captures functional abstraction of hardware and middleware
- Captures abstract hardware architecture
- Defines Function-to-hardware allocation

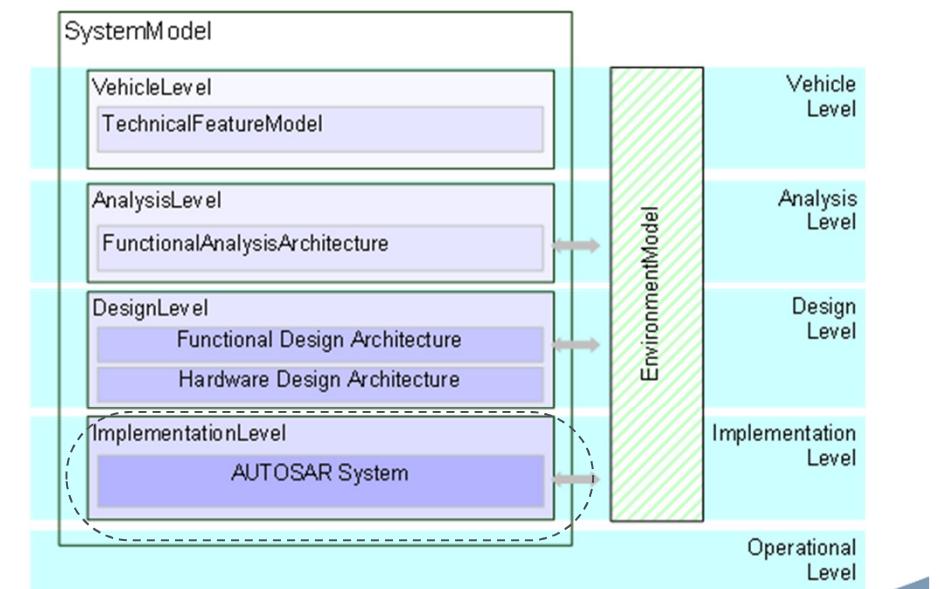


# Implementation Level



The Implementation Level represents the software-based implementation of the system

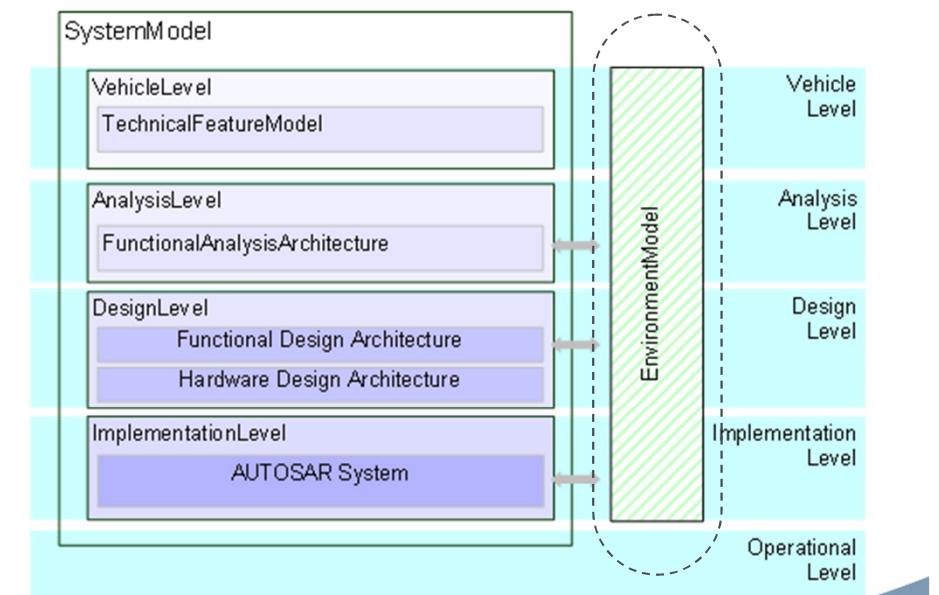
- Software components represent application functionality
- AUTOSAR Basic software represents platform
- ECU specifications and topology represent hardware
- Model is captured in AUTOSAR
  - Software component template
  - ECU resource template
  - System Template



# Environment Model

The Environment model captures the plant that the EE system control and interact with

- In-vehicle, near and far environment is covered
- Same Environment Model may be used on all abstraction levels
- Different Environment models may be used depending on validation scenario



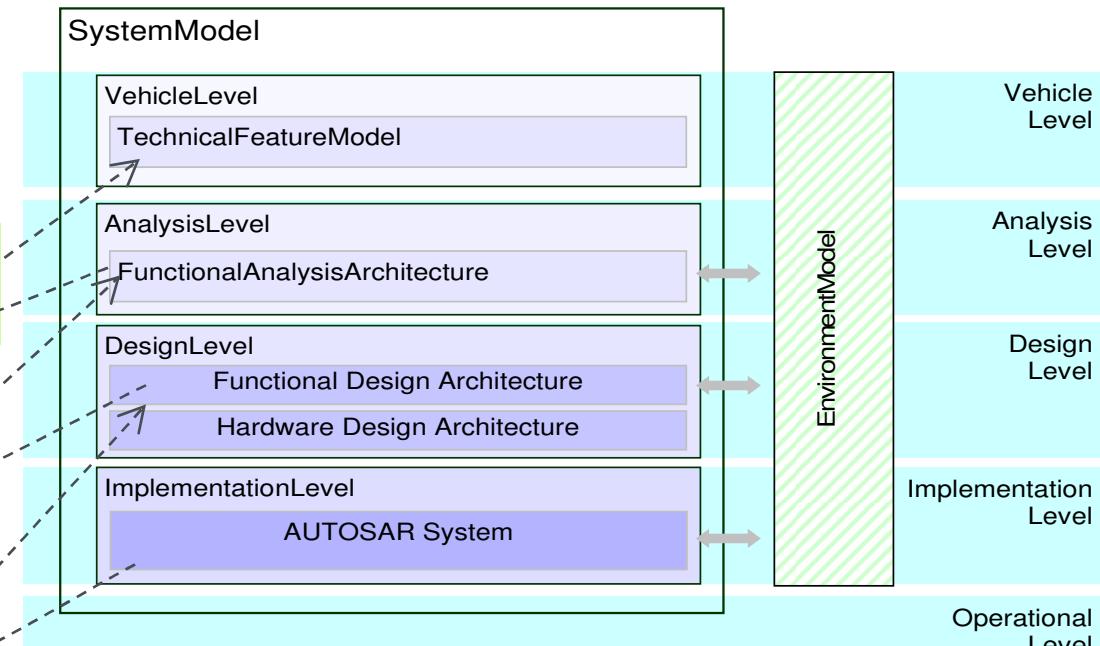
# Traceability between abstraction levels

Realization relations identify which abstract element is realized by a more concrete entity

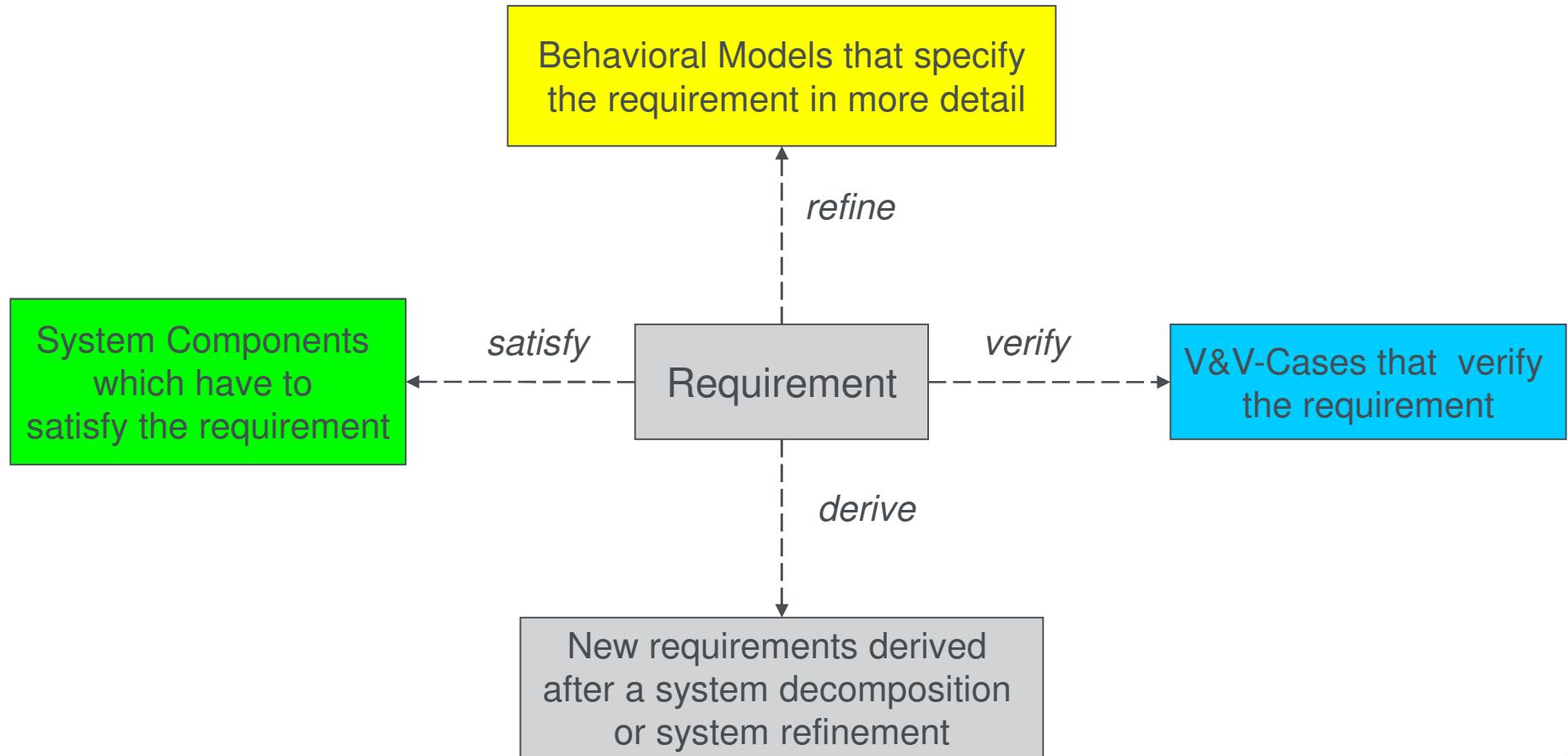
*Functions on analysis level realizes features on vehicle level*

*Functions on design level realizes functions on analysis level*

*SW components or runnables on implementation level realizes functions on design level*

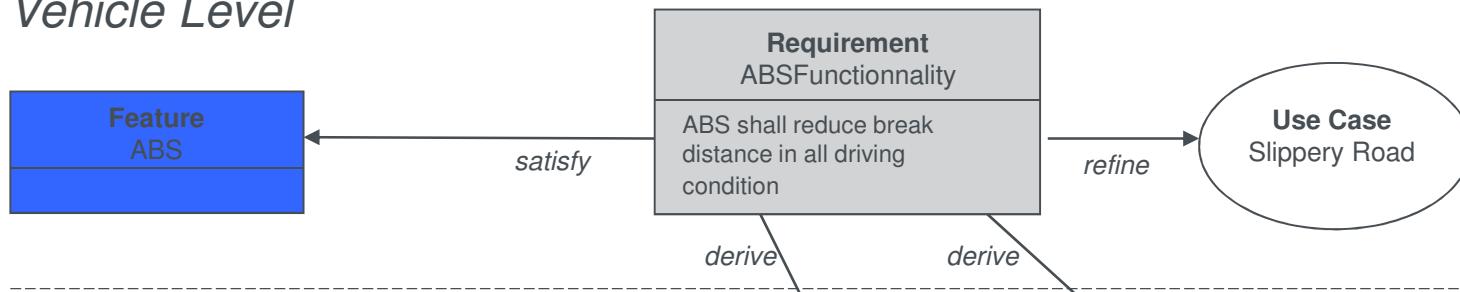


# Requirements – Basic Relations

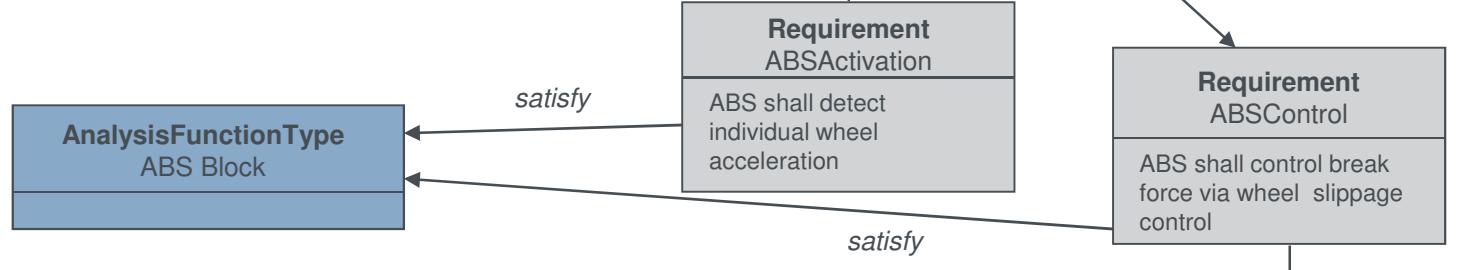


# Requirements – Example of Relations (1)

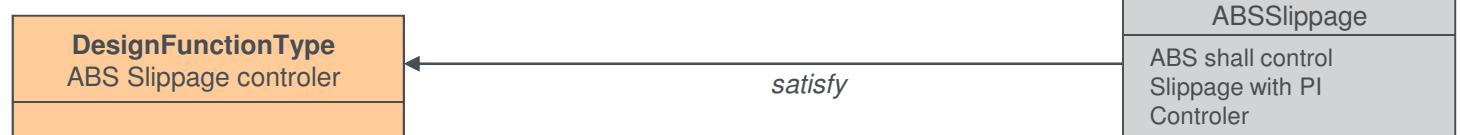
## Vehicle Level



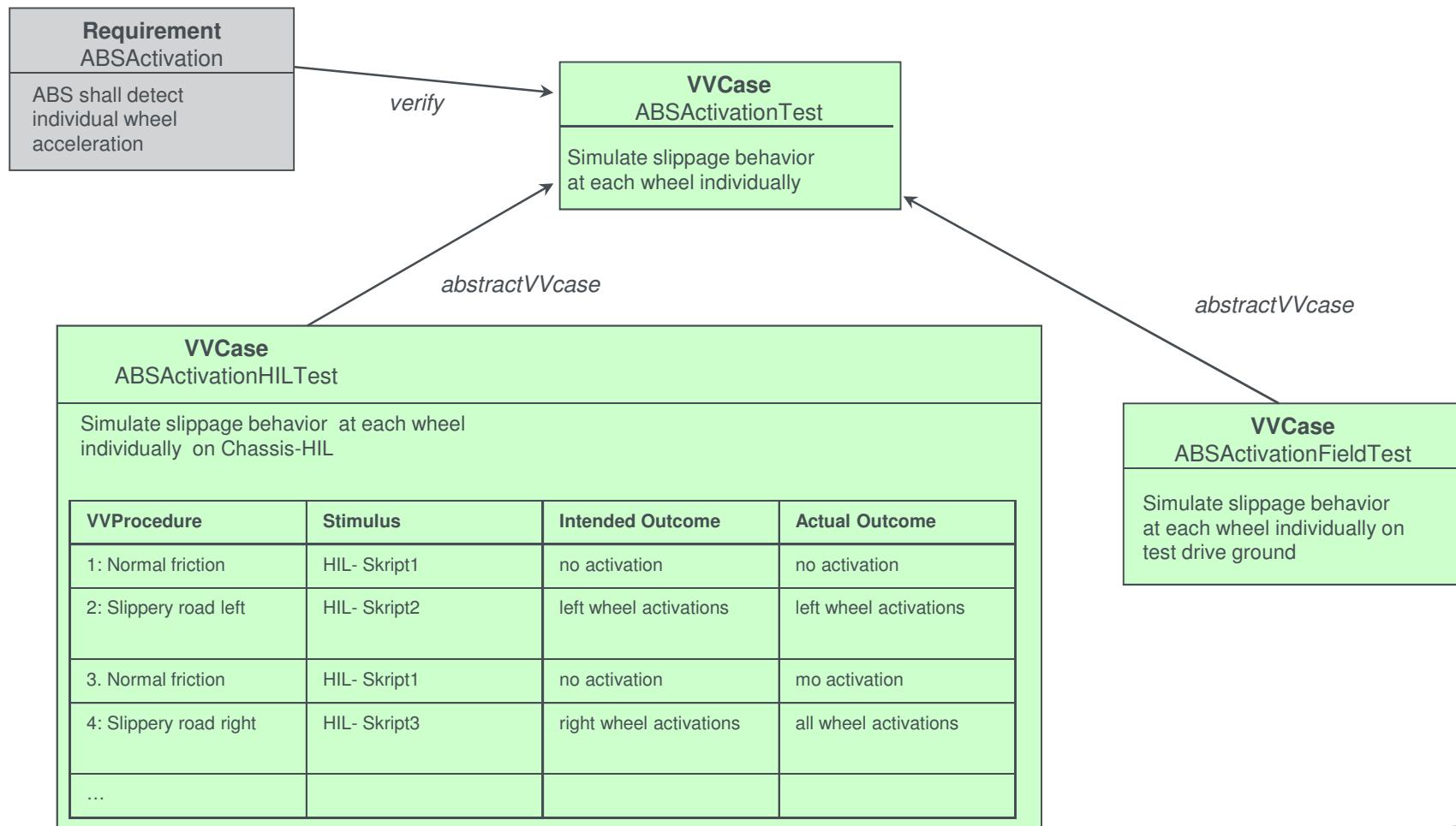
## Analysis Level



## Design Level



# Requirements – Examples of Relations (2)



# Wrap up

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## Many Thanks especially to

Mark-Oliver Reiser, TU Berlin

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Many colleagues from the EAST-ADL project ([www.east-adl.org](http://www.east-adl.org))

## Discussion

Your questions?

